Communication and Fundamentals

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Contents

Sketches Of Portsmouth

Following the theme: Sequence

Walking around Portsmouth with the theme sequence on my mind i began analysing my surroundings and seeing where the sequence was shown within the buildings. My attention was drawn to the arches as they displayed a recurring sequence throughout the city. With 3 minute sketches i could capture this. By doing this, I was able to gain a deeper understanding of the constructive nature of the architectural sequence present in Portsmouth.
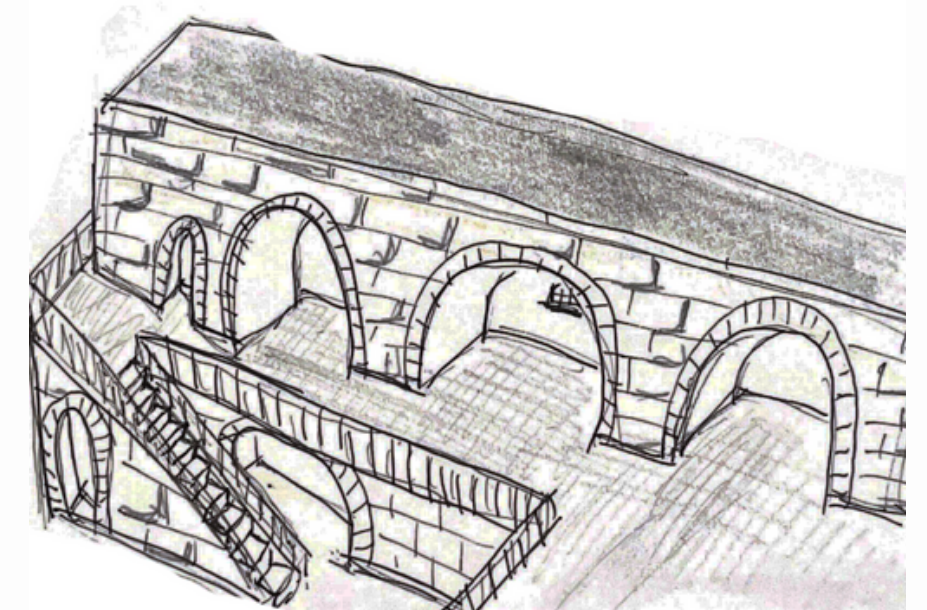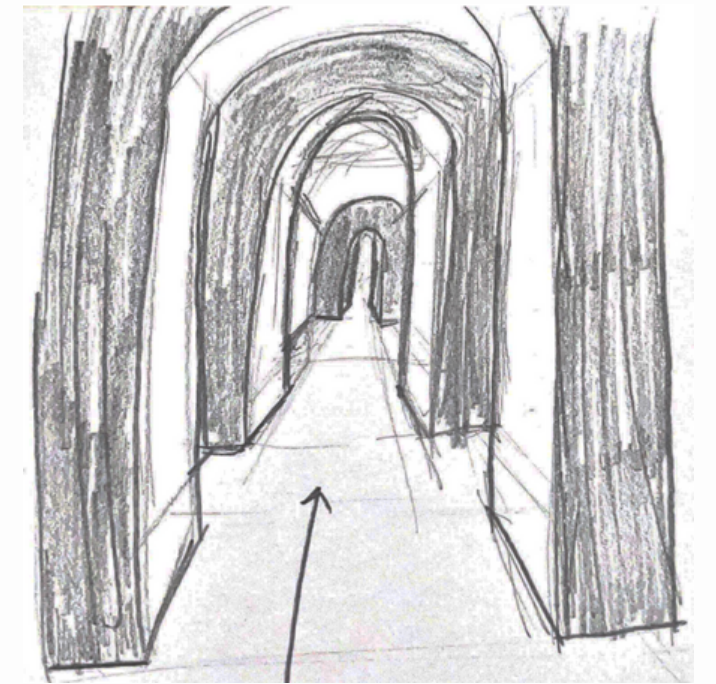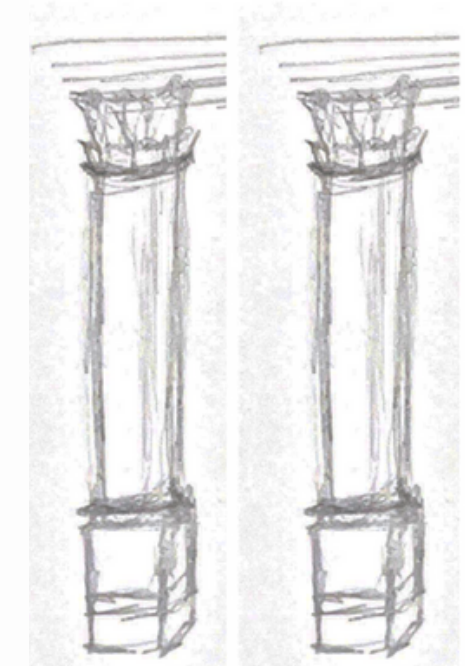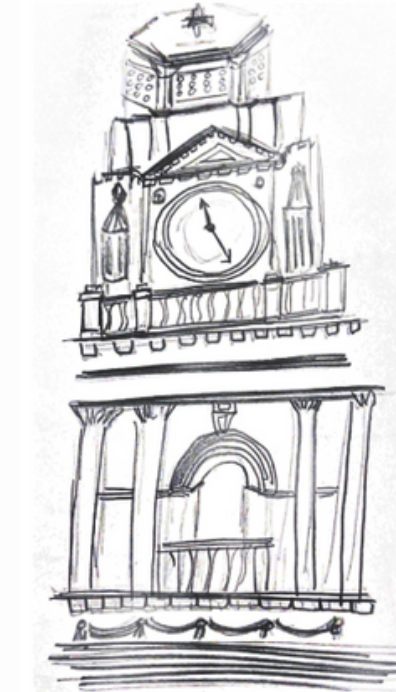
Sketches Of Portsmouth

Following the theme: Sequence

Following on from looking at the arches distributed across portsmouth, i began looking at the sequence of columns. Their significant features drew my attention and there symmetrical forms and distances between each other.
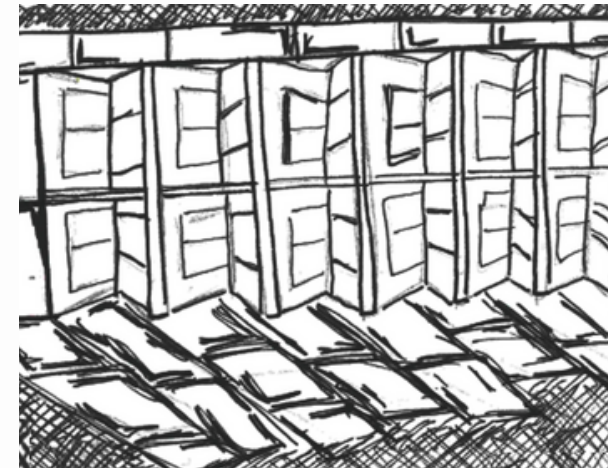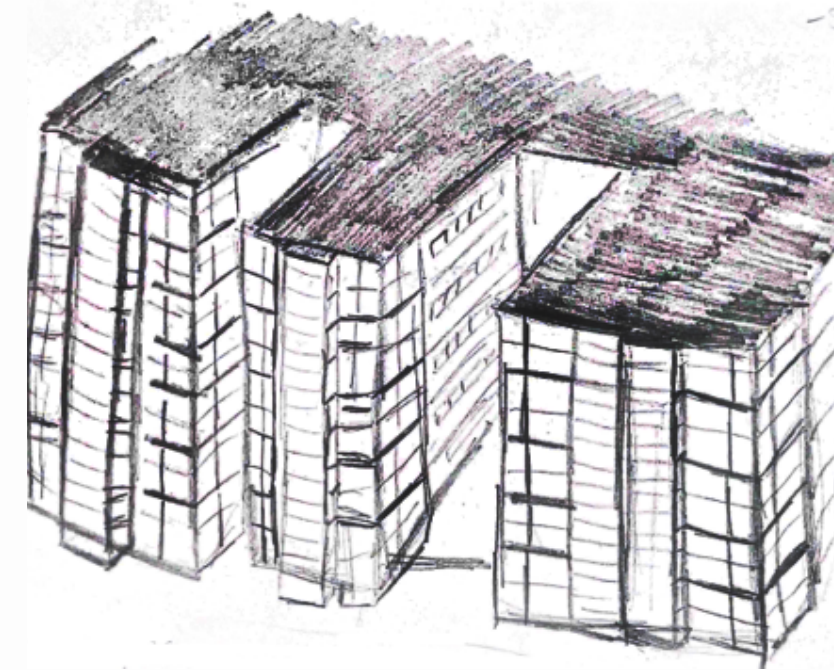
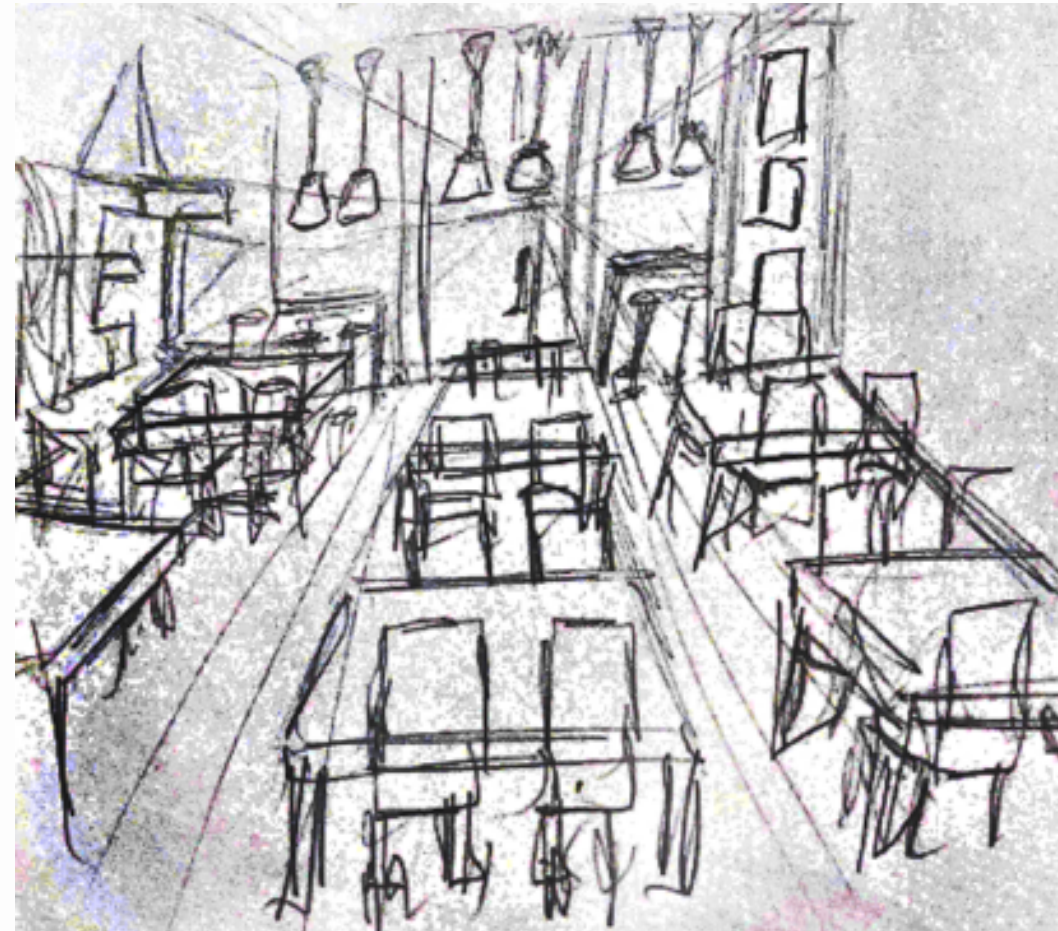# Sketches Of Portsmouth

Following the theme: Sequence

As I delved into the sequence of columns and arches, I couldn't help but notice how the configuration of windows played a crucial role in creating a harmonious and impressive building sequence.
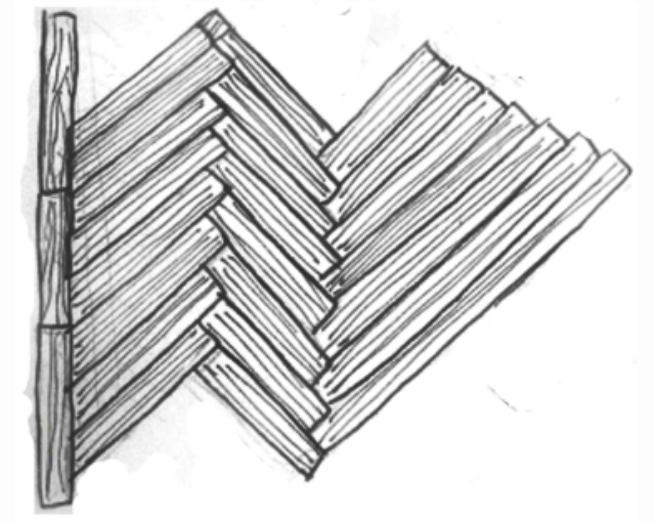
Sketches Of Portsmouth

Following the theme: Sequence

Not only the furnishing of an interior sapce showed sequnece. The flooring istelf had a repetitive sequnece with materials and pattern.

Not only looking at the exterior of the builing i delved deeper into the sequence within. Looking at the layout of the space, there was a sequence of the tables and chairs and their distrubution to also the lighting.
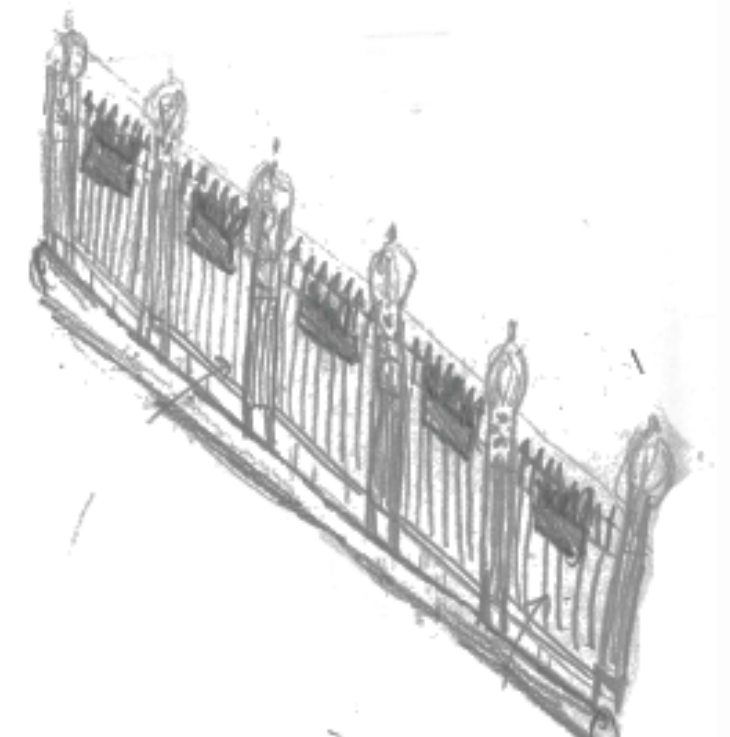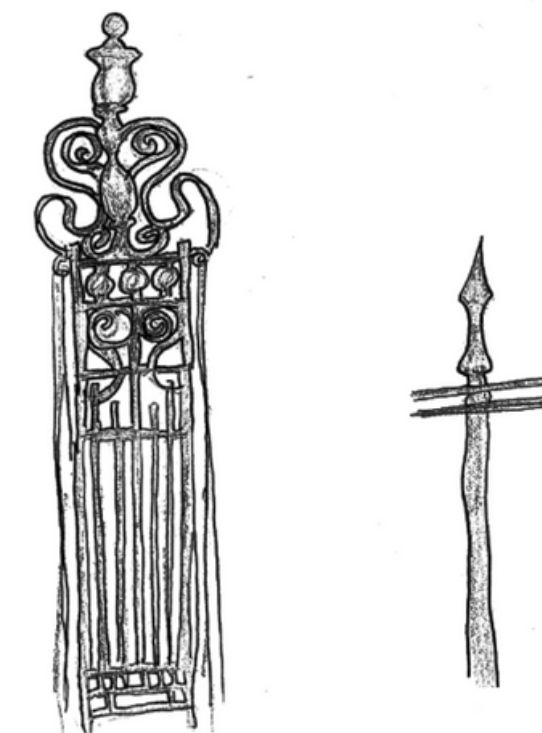

Focussing back on the exterior of the space, there was a sequence with the fencing, from the distrubtion of the flower pots, distance of the metal rods.

Rendered Drawings

Following the theme: Sequence

When creating my final drawing, I utilized various techniques while rendering five sketches. I started by using pen liners, but then incorporated watercolors to create a wash effect. These different processes helped to bring depth to the image and allowed the picture to come to life.
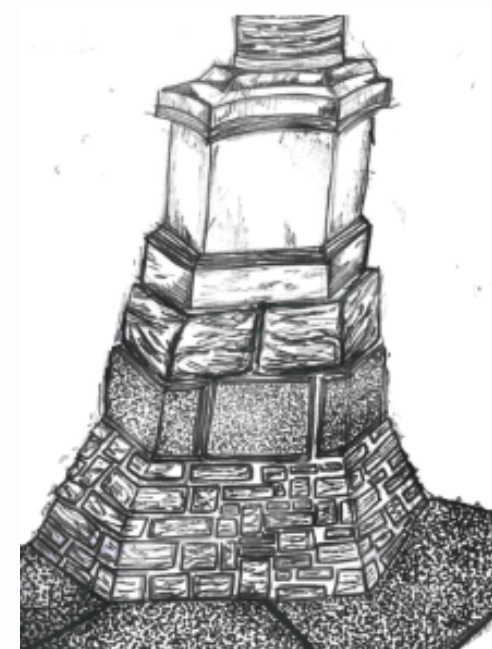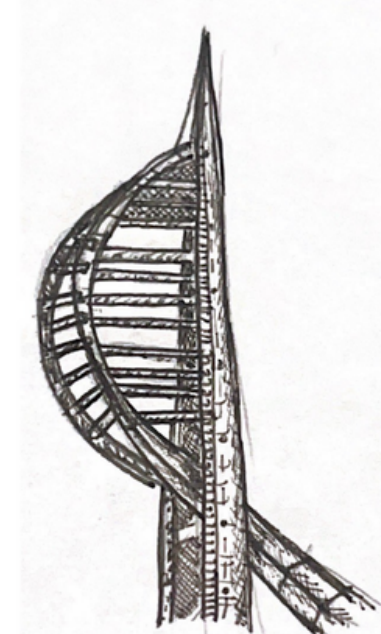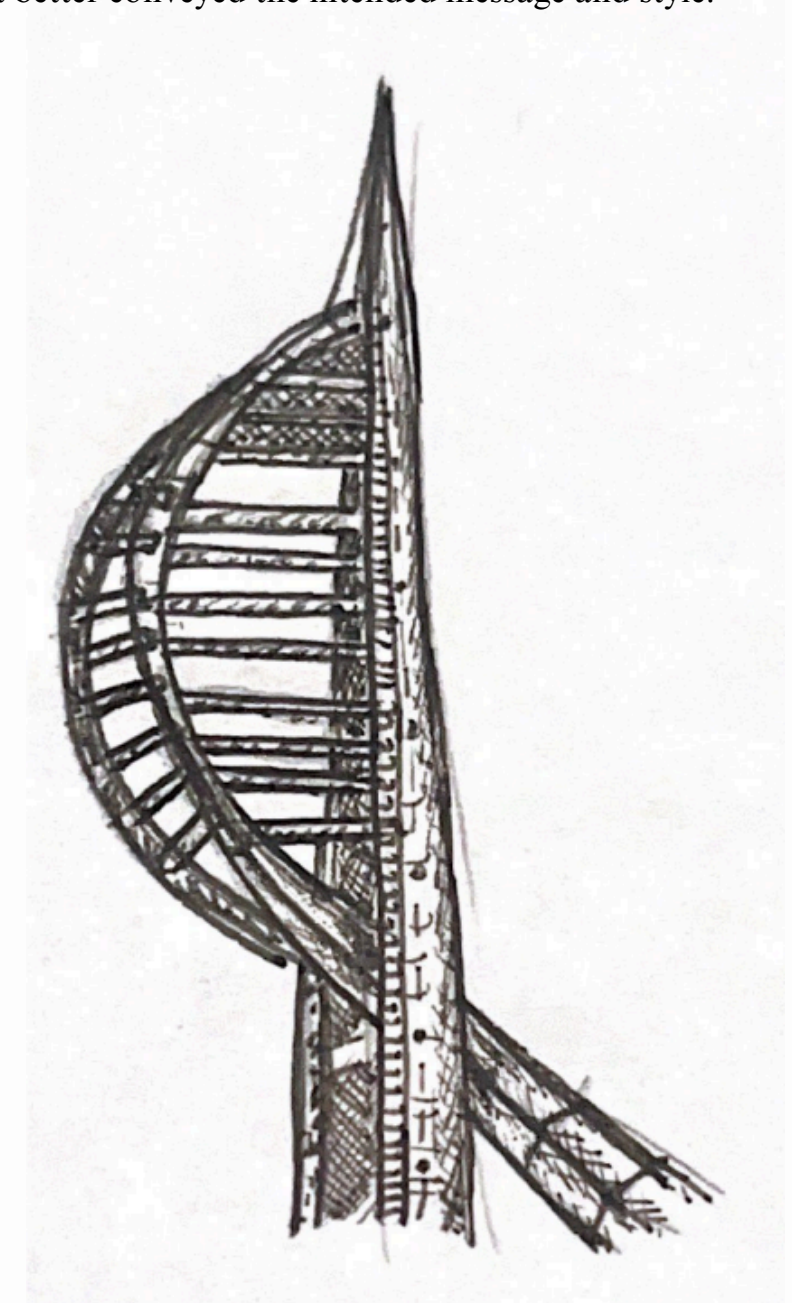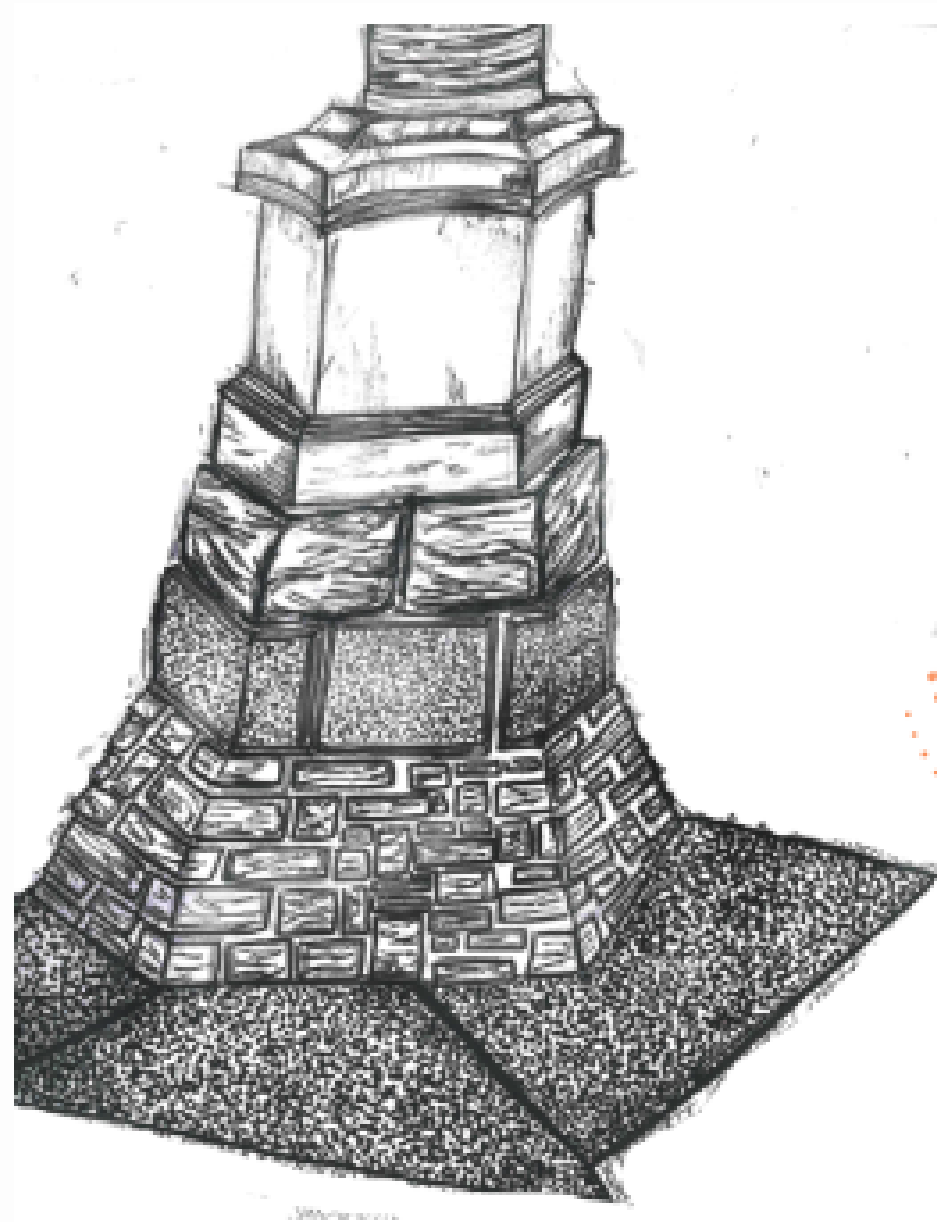
Rendered Drawings

Following the theme: Sequence

When creating these rendered drawings, I employed a technique that involved using a range of pen liners with varying thicknesses. By doing so, I was able to achieve a greater sense of depth and dimensionality within the image, whilst also introducing a range of different materials and textures to the composition. This allowed me to create a more nuanced and detailed drawing that better conveyed the intended message and style.
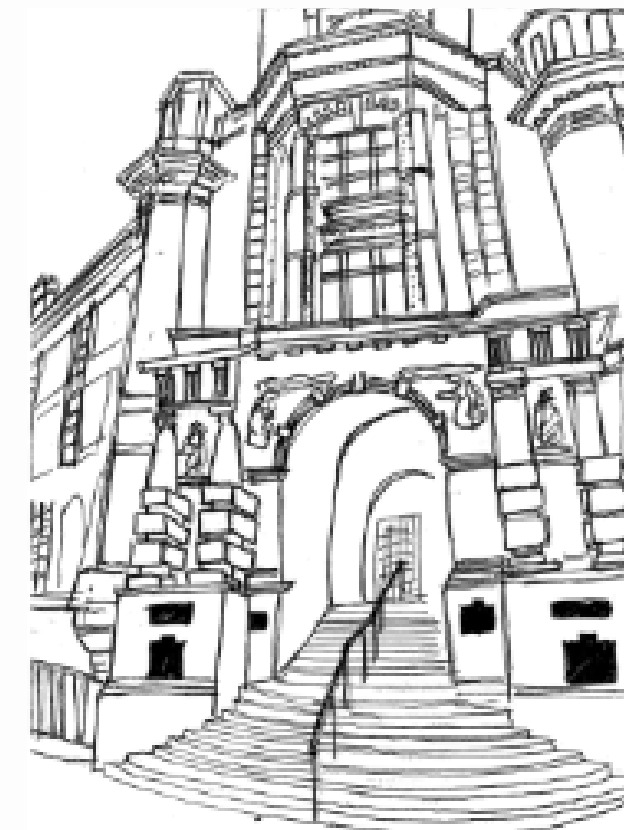
Rendered Drawings

Following the theme: Sequence

Following the same technique of using fine liners to create the outline of my drawing, I then wanted to expand with a new technique. I wanted to explore the use of colour and texture to create a more dynamic and visually engaging image. Using watercolours I created a wash effect over the image. I started by carefully selecting my colours, choosing shades that would complement each other and bring out the best in the building's design. Then, instead of staying within the lines of my pen drawing, I began to brush the watercolours over the image. I wasn't concerned with staying within the lines or creating a perfectly polished image. Instead, I focused on stroking over the image to create a sense of depth and texture like the glare of the sun reflecting off the building's windows. The watercolours gave the building a new dimension and made it feel more alive and vibrant.

Final Rendered Drawings

Following the theme: Sequence

By employing another media of watercolour to create a wash effect, the process of rendering the building is enhanced. This technique allows the main structure to become the focal point of the piece, whilst also highlighting the colours and shadows present within the space. The watercolour wash effect gently blends the colours together, resulting in a softer, more natural appearance that beautifully captures the essence of the building. It is a subtle yet effective method that brings out the best in the building's architecture and design.
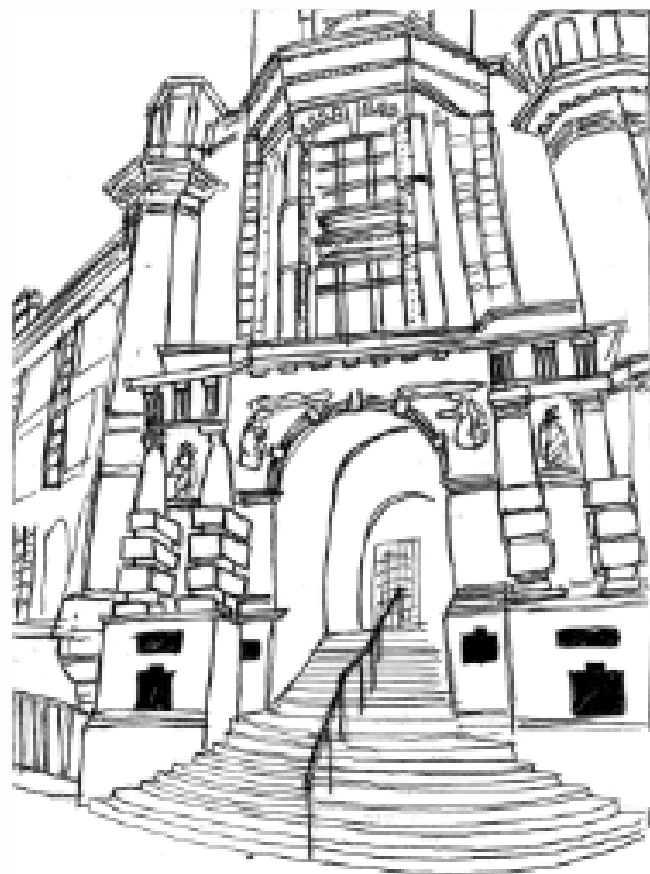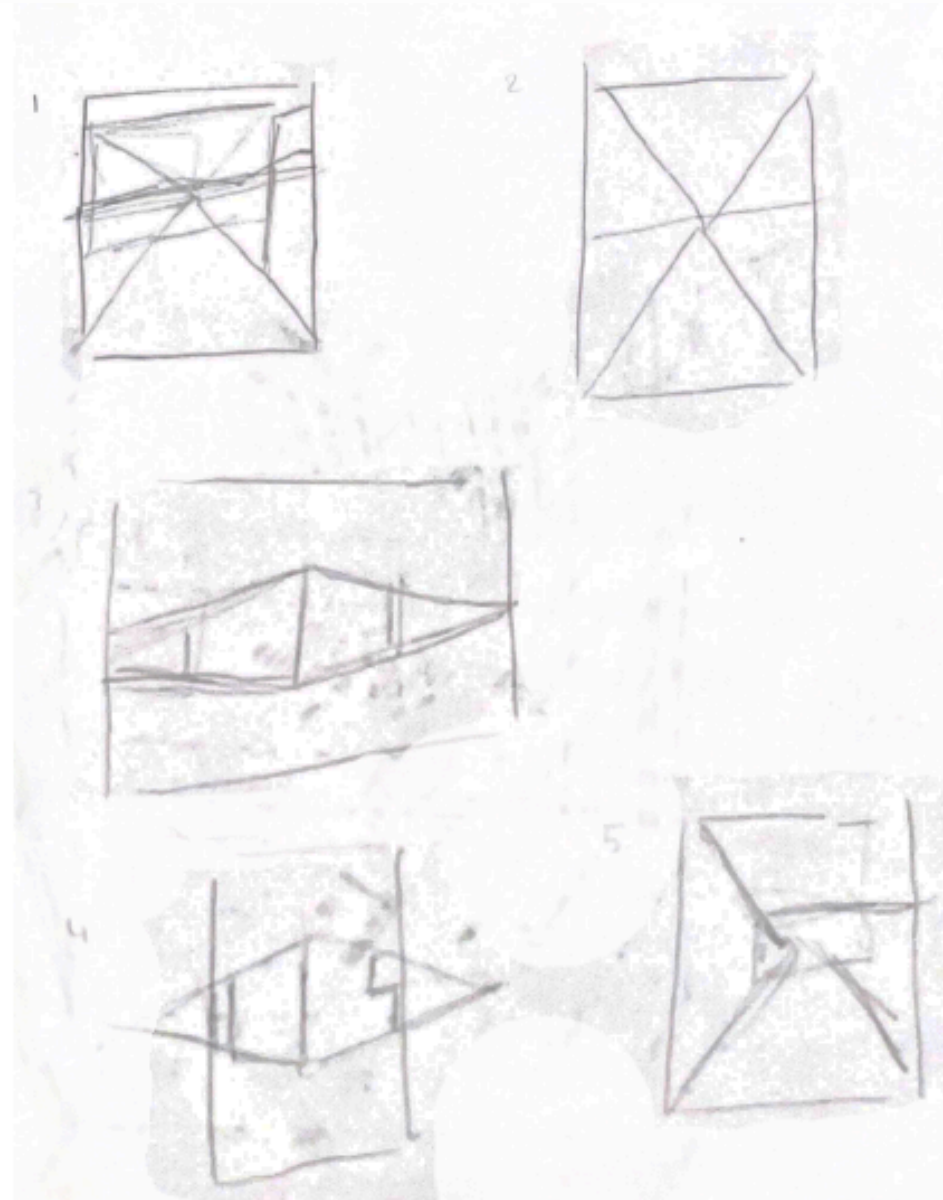
Class Exploration
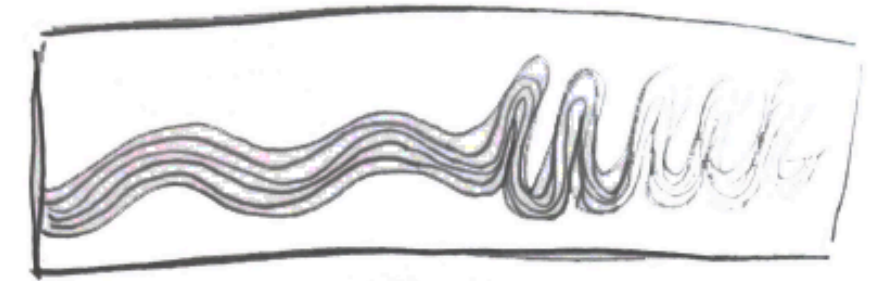
Following the theme: Sequence
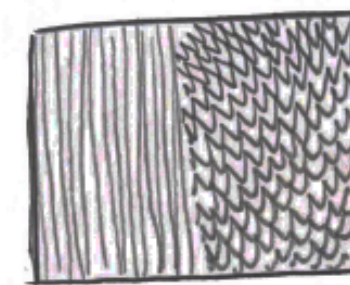
Perspectives within a picture

Expanding image: One point perspective
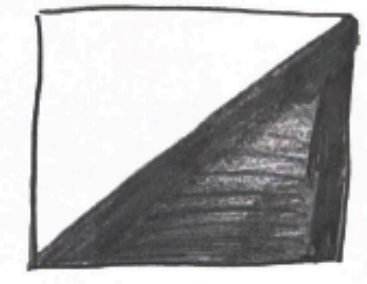

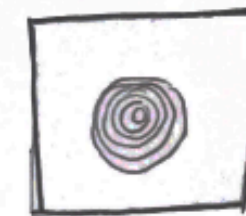**Contrasting Representation**

Smooth & Rough

Resr & movement   Transparent & Opaque

Much & Little   Light & Dark   Soft & Hard

Directional contrast   Heavy & Light

Perspectives

Following the theme: Sequence

Exploring various locations around Portsmouth and taking in the surrounding environment allowed me to gain a better understanding of how each place was constructed. By observing the architecture and spatial relationships between buildings, I was able to draw a more accurate image with the correct proportions and measurements. This attention to detail helped to ensure that my work was precise and proportional to the real-life location. Overall, the process of exploring the area and gaining perspective was instrumental in creating a more accurate and detailed depiction of the location.

**Finding the horzon line, vanishing point of places around portsmouth**

Extracting the image and following the vanishing point and lines from horizon line.

Exploration: Art Deco
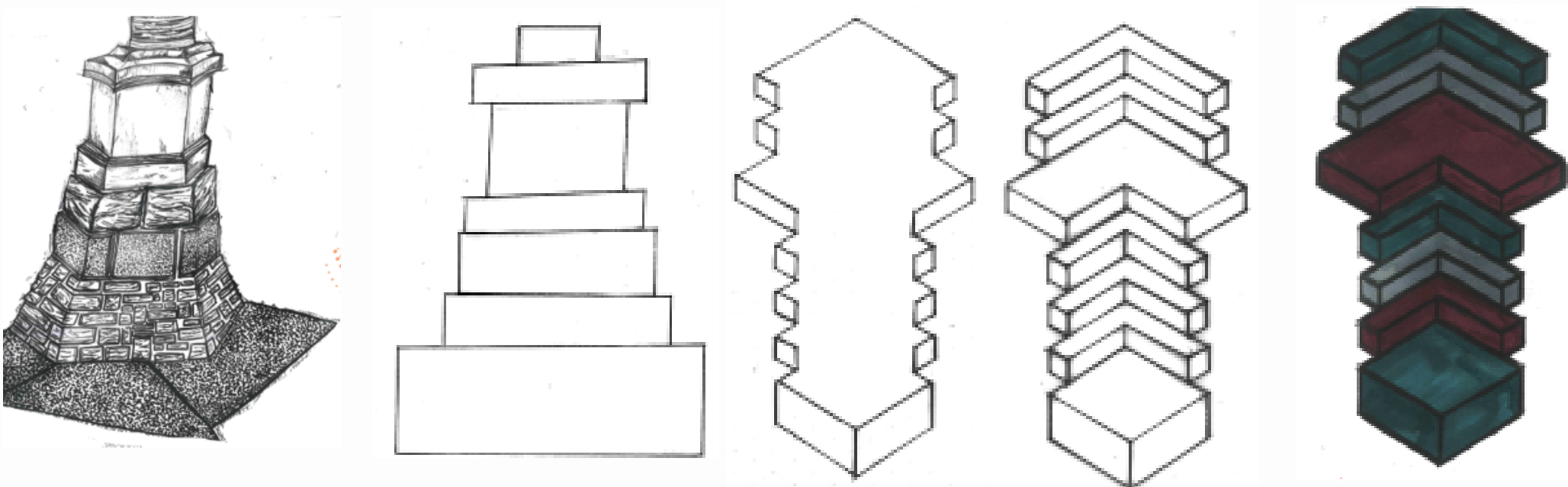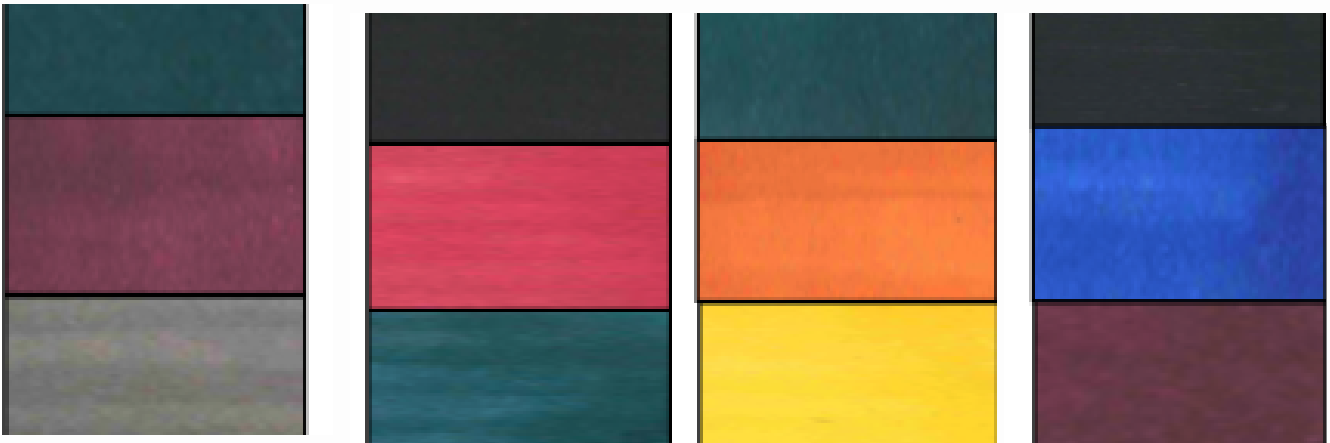
Investigating different abstraction methods.
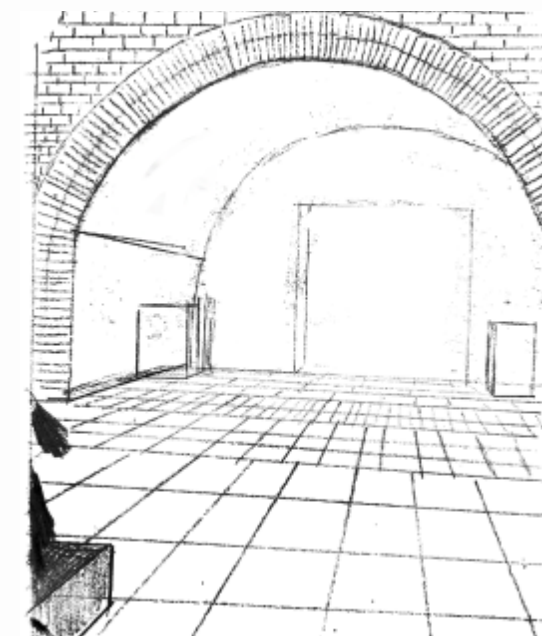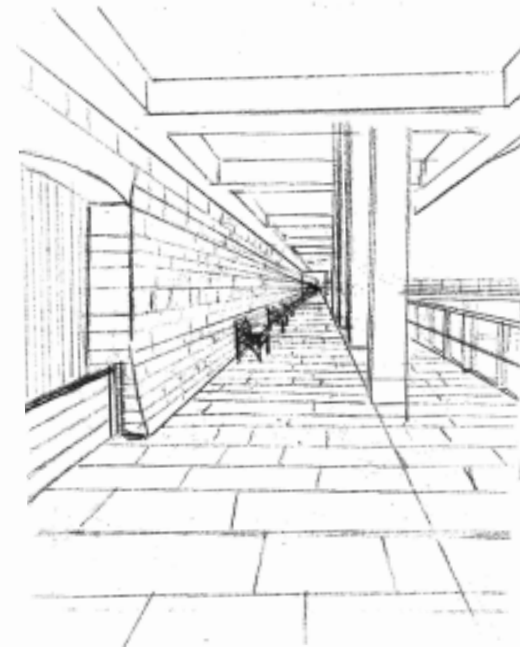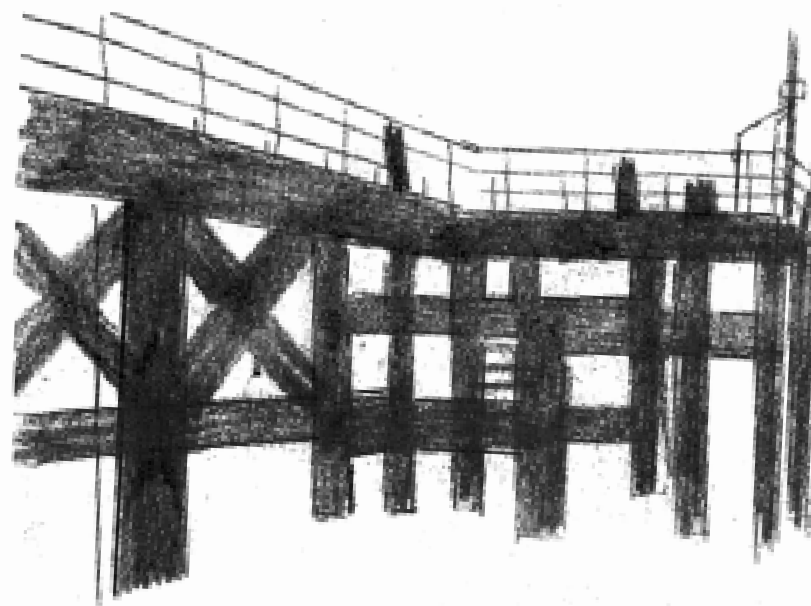
A movement i am fascinated about is Art Deco, using this work i can take inspiration into ways i could abstract my work by looking at the colour scheme of the movement as well as the patterns.

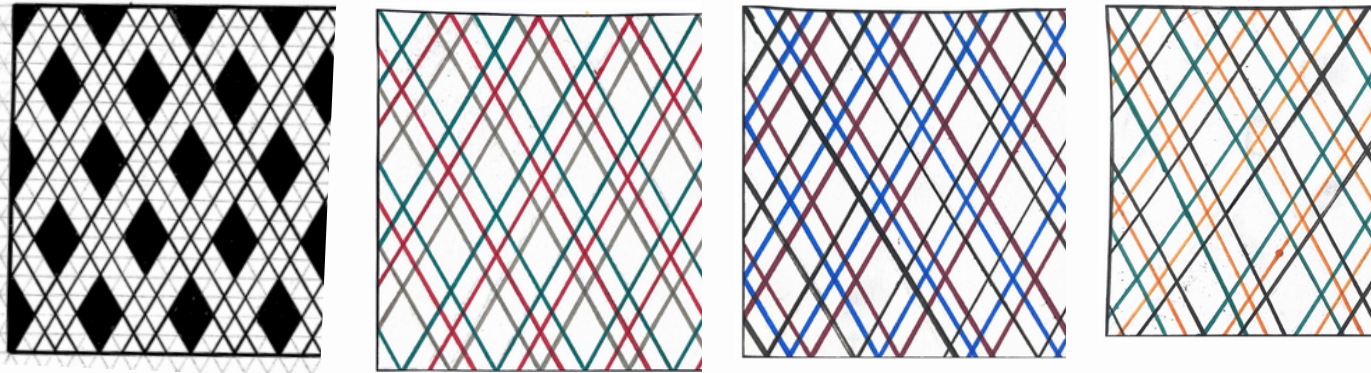Investigating different abstraction methods.
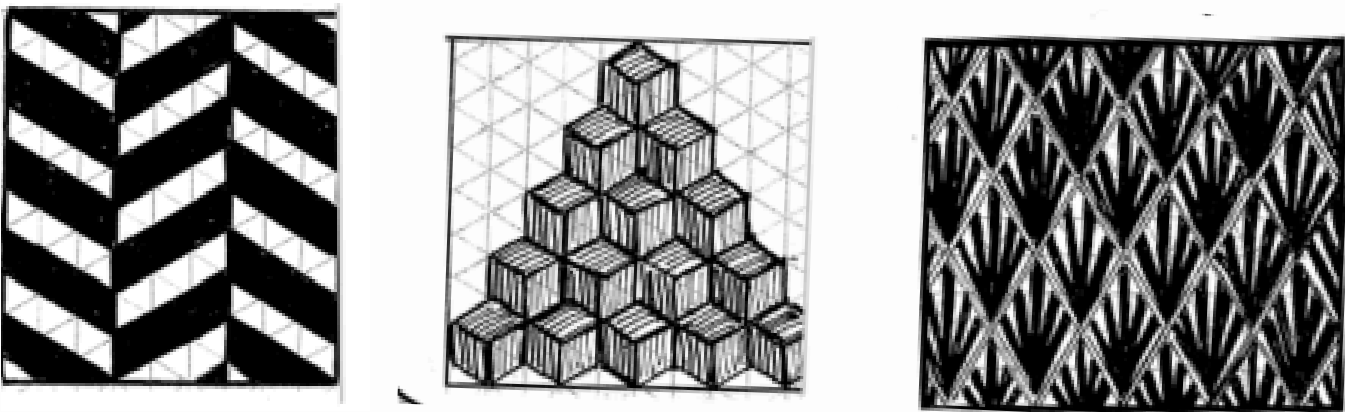
Investigating different abstraction methods.

Experimenting with generating patterns from Art Deco and creating colour palettes. I wanted to then apply to a rendered drawing that represented sequence. The process of drawing bringing the drawing to a simple shape to then developing further to create layered effected of sequenced shapes. This concluded with the final right drawing, I can reflect on this process when creating my final abstract piece.
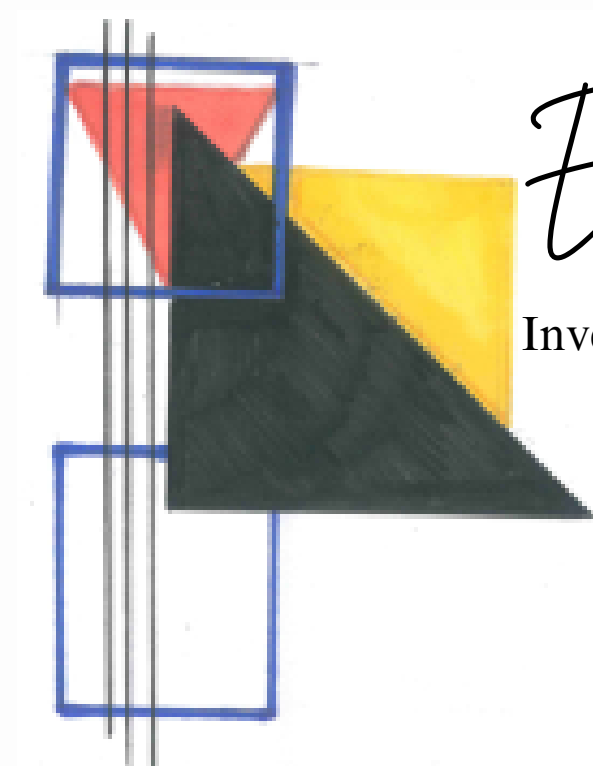

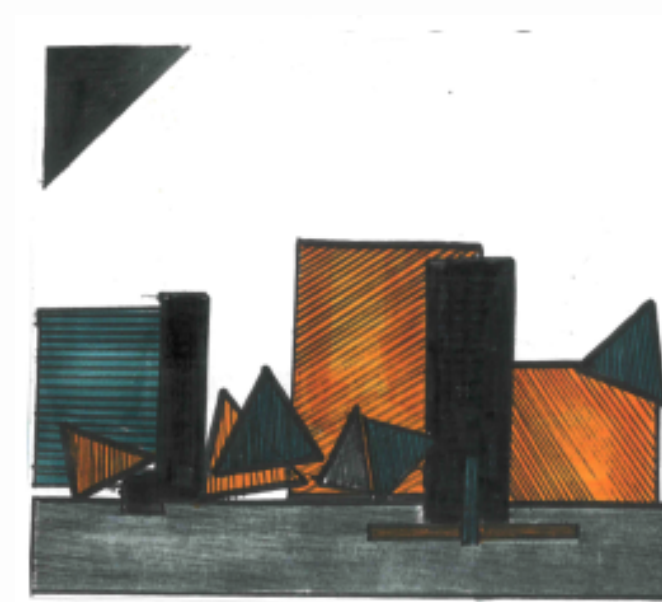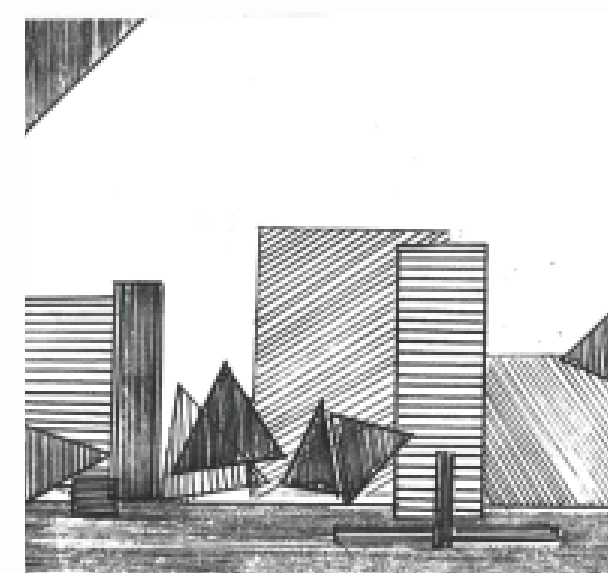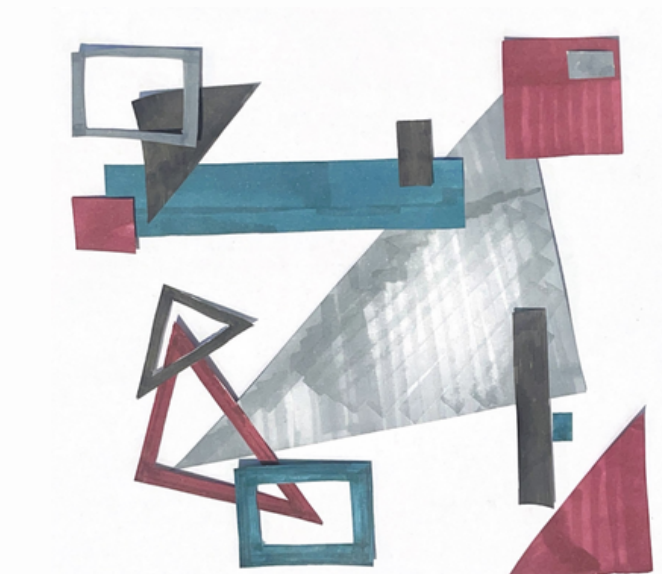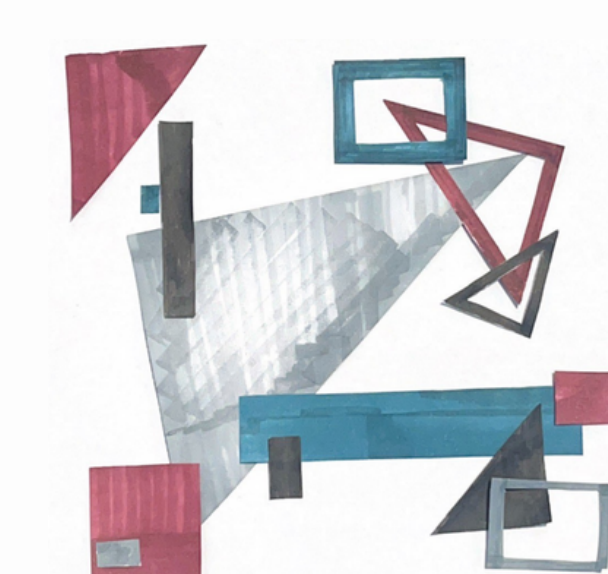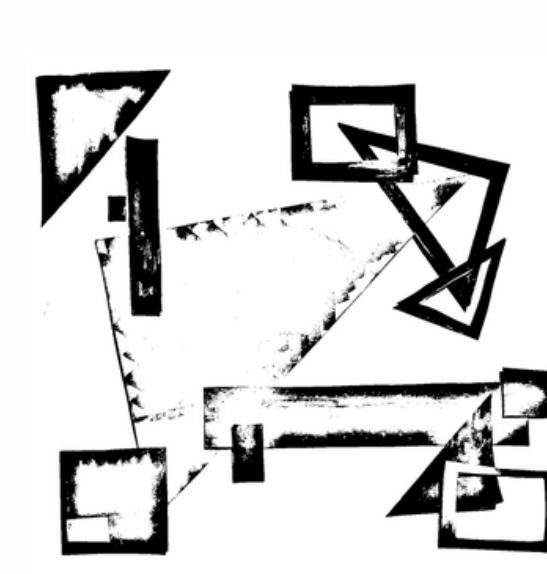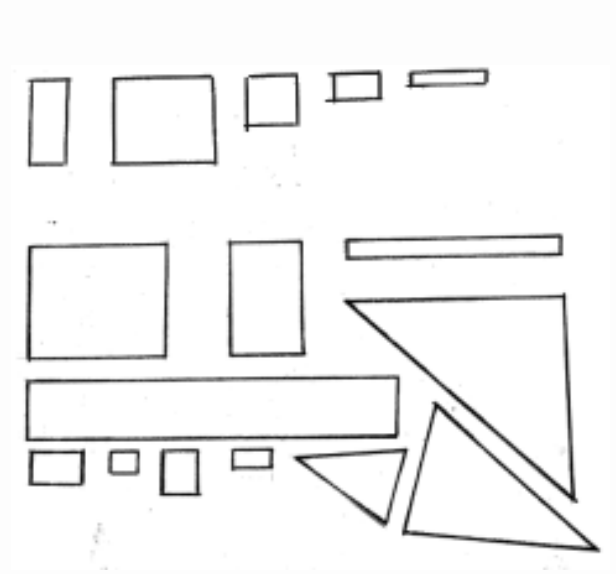Investigating different abstraction methods.

Exploration: Supretasim

Investigating different abstraction methods.

After conducting research on Art Deco, I was intrigued by the idea of breaking down complex images into simpler forms and abstract shapes. Subsequently, I delved deeper into Suprematism, a style that emphasizes the use of geometric forms. To incorporate this style into my own drawings, I started deconstructing a previously rendered drawing into basic shapes, using the techniques I had learned while exploring Art Deco. I then extracted these shapes and experimented with various layouts and configuration, a technique that suprematism is recognised for.
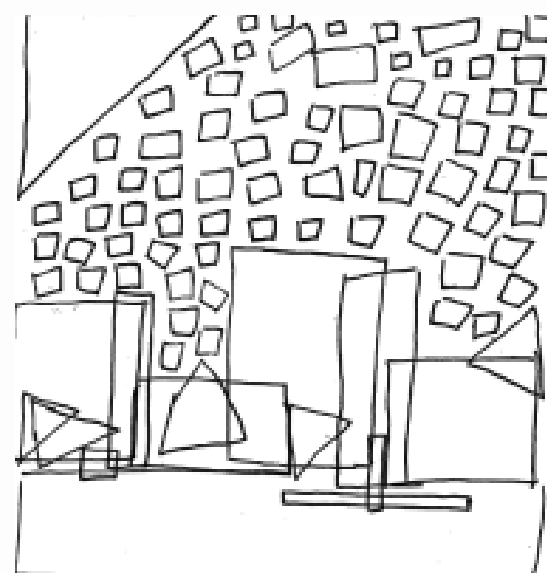
Investigating different abstraction methods: Expanding from exploration with Art Deco

Investigating different abstraction methods: Exploring with Suprematism technique

Abstraction

Following the theme: Sequence

While exploring various abstract styles and movements, I became interested in the theme of sequence. By using colour, I was able to highlight the distinct sequences that I observed when analysing the Guildhall. I then extracted these sequences to create a simplified form of the building with minimal details. I plan to apply this technique to my chosen medium for my final abstract piece.

Highlighting visible wall from the front elevation
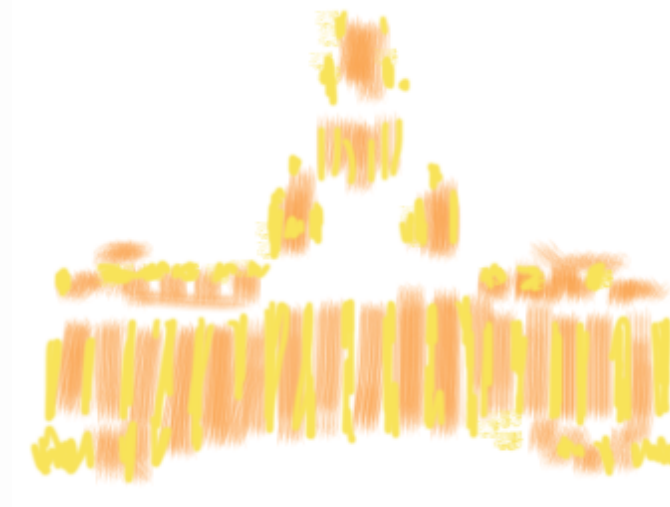

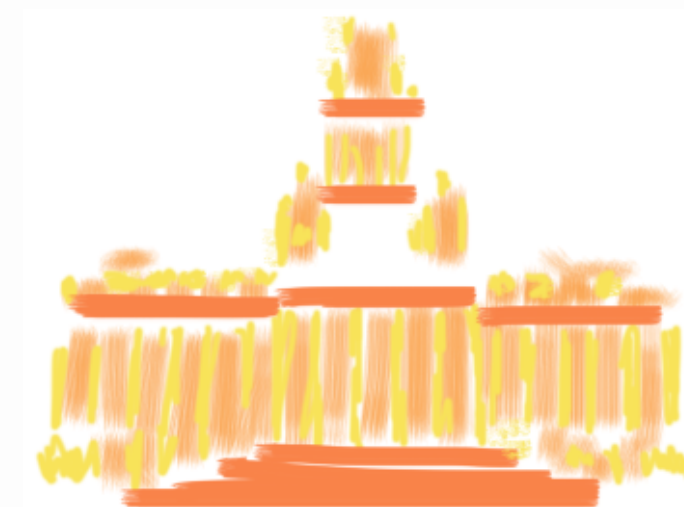Highlighting the sequence of the columns

Highlighting the sequence of vertical banisters and steps

Combing all factors together with rendered line drawing

Combing sequence of columns and exposed walls

Combing all three highlighted sequences together
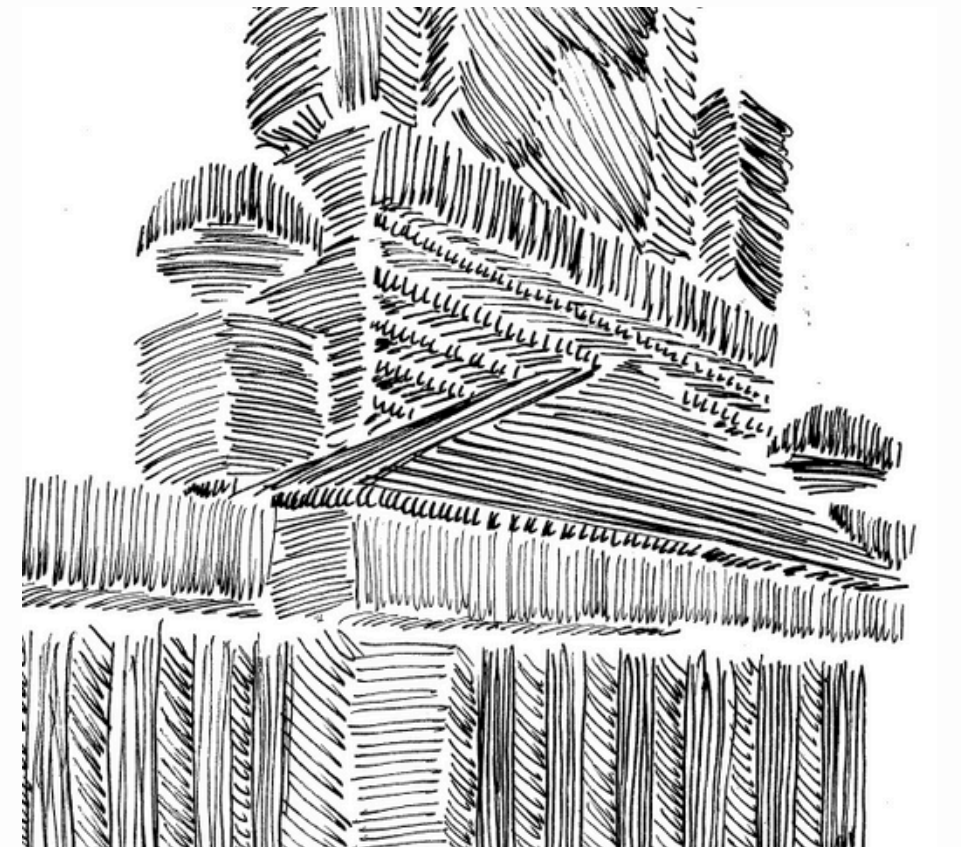
Abstraction

Following the theme: Sequence

I have linked all the explorations of abstraction within different movements and created a sequence. Then, I started applying these iterative designs together. By combining Art Deco in creating patterns, Suprematism with geometric shapes and layering, sequences found on the Guildhall, and perspective, I was able to create my final abstraction. Firstly, I simplified the Guildhall into geometric shapes using a two-point perspective. Then, I tested different ideas of lines to create the illusion of depth.
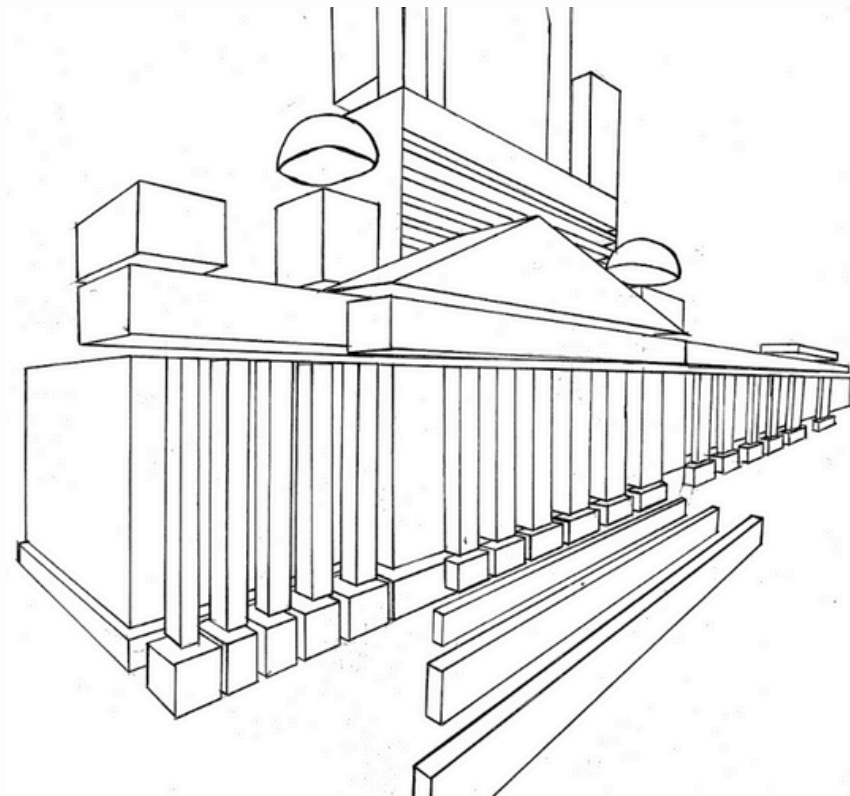
Showing the form sequence using fine liners
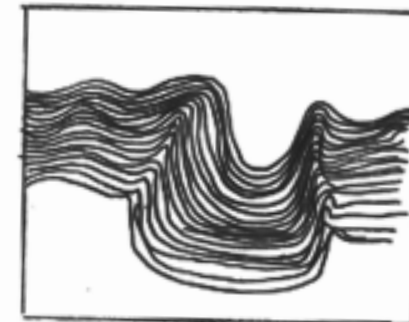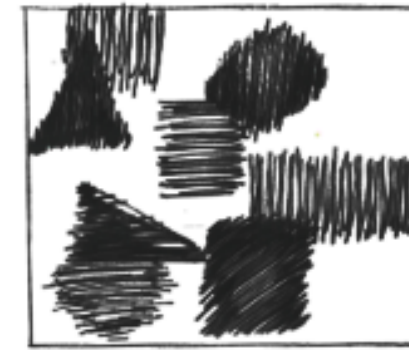
Experimenting with line to create an abstract drawing of guildhall
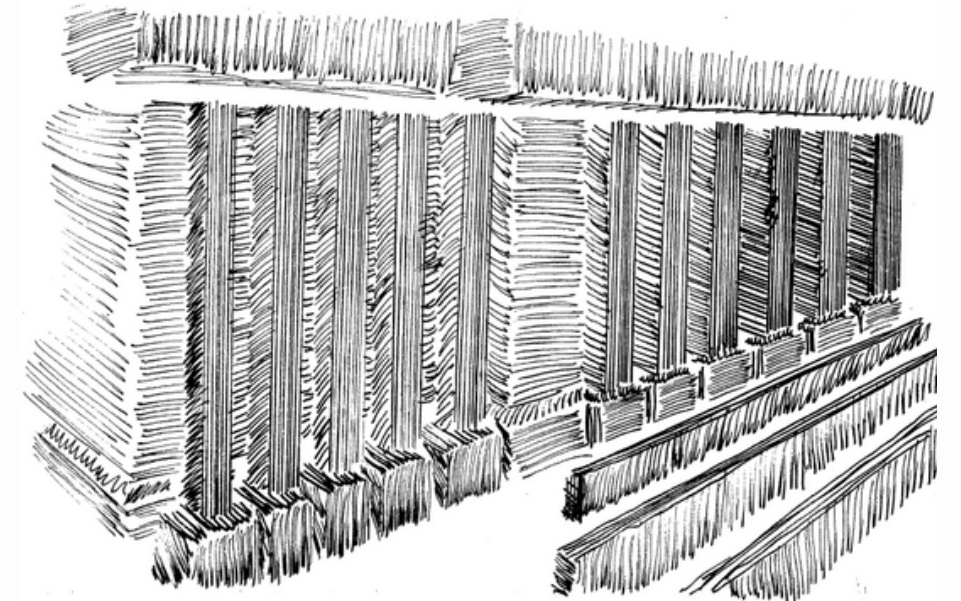
Final Abstraction A3

Following the theme: Sequence

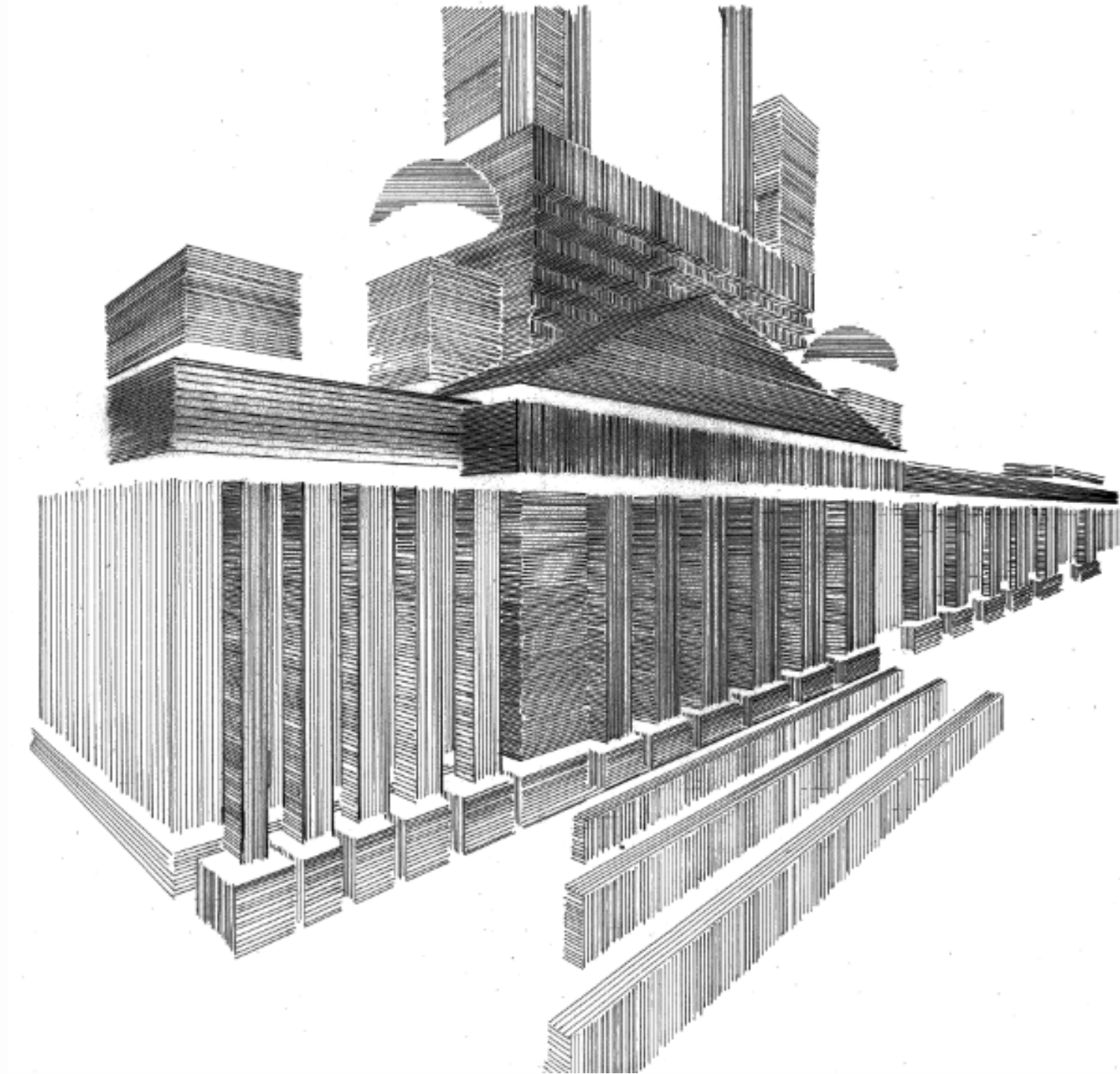By constantly refining and iterating upon my designs, I was able to bring my work to new heights. I experimented with various forms and ideas, all while keeping the theme of sequence at the forefront of my mind. As a result of this process, I was able to create a stunning abstract piece that truly captures the essence of the Guildhall. I employed the use of pen liners and two-point perspective to add depth and dimension to my design, resulting in my final product.
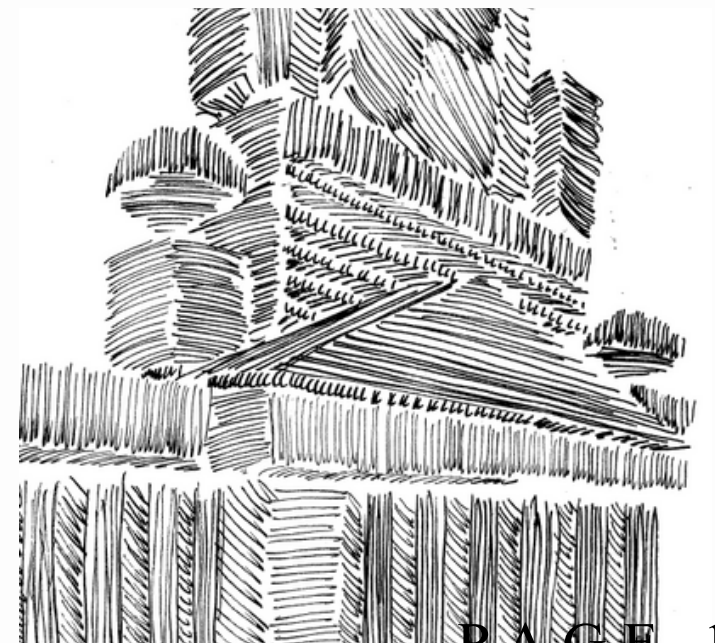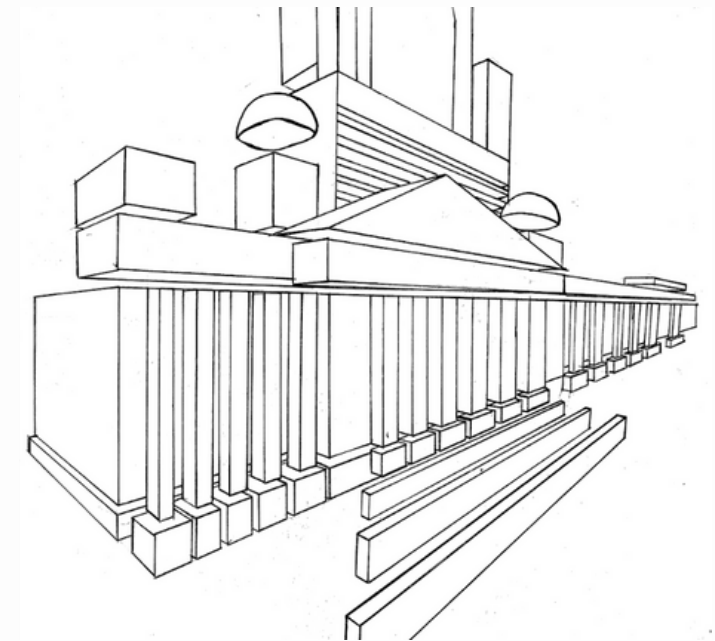
Model Exploration

Following the theme: Sequence

Extraction of ideas from abstract drawing

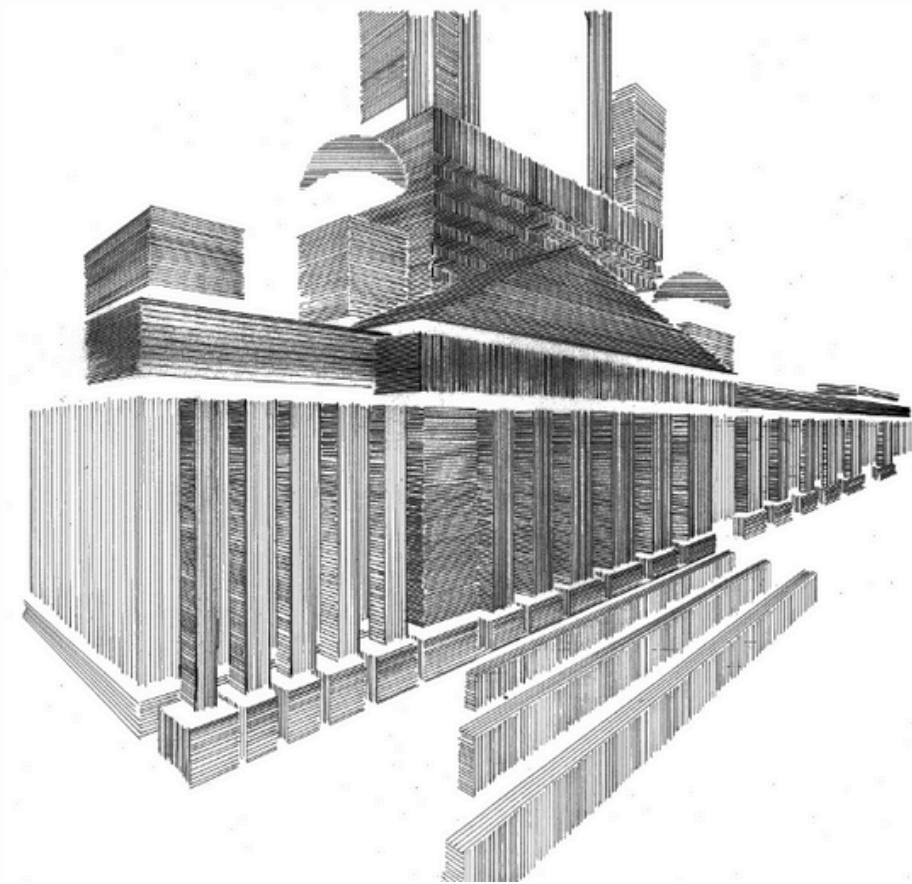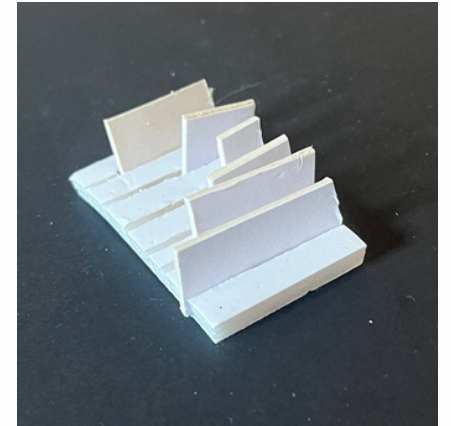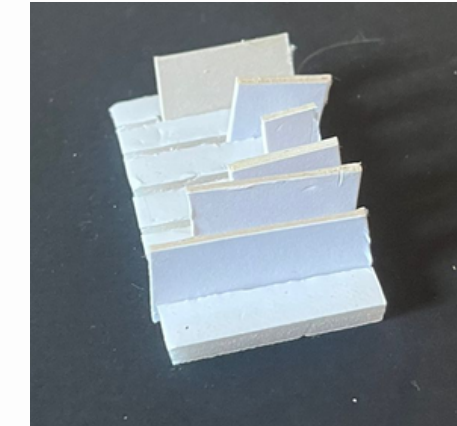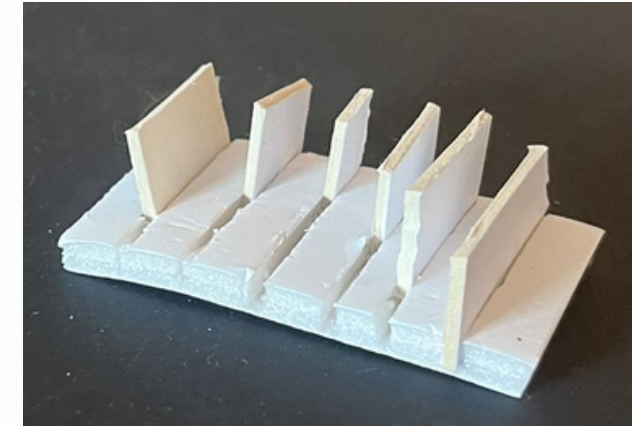As I progressed with my abstract drawing of the guildhall, I focused on transforming it into a model. My attention was drawn to the individual vertical lines I had incorporated into my 3D drawing. By skillfully carving out these lines into the foam board, I was able to conceptualize various possibilities for creating a sense of volume.

Iteration 1

As I work on my project, I carefully slot singular squares and cubes into the gaps I have created by indenting the foam board. My latest iteration involves playing with the concept of a curve by strategically placing inserts of varying lengths, which creates the illusion of a smooth curve.

Iteration 2
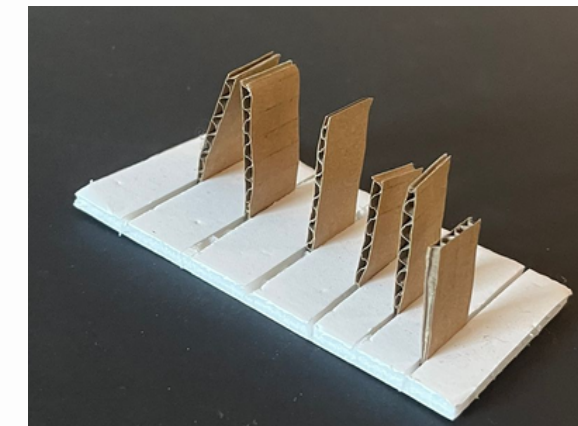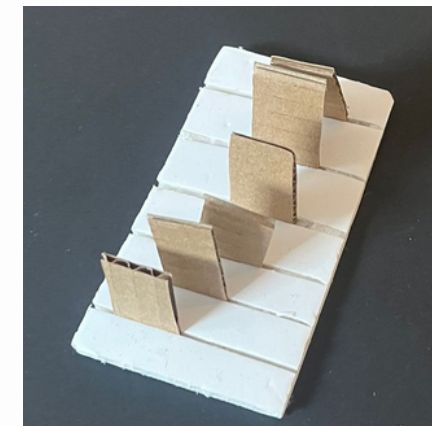
Having delved deeper into the concept of a curve, I opted to maintain the cube slots' uniform size while arranging them differently to achieve the desired curve. My intention is to explore this curve, which blends the notion of vertical lines with the curvature found in the columns of the guildhall.

Model Exploration

Following the theme: Sequence

Experimentation with cutting

After carrying out the initial task of cutting the board vertically, I decided to conduct further experimentation. This involved cuttin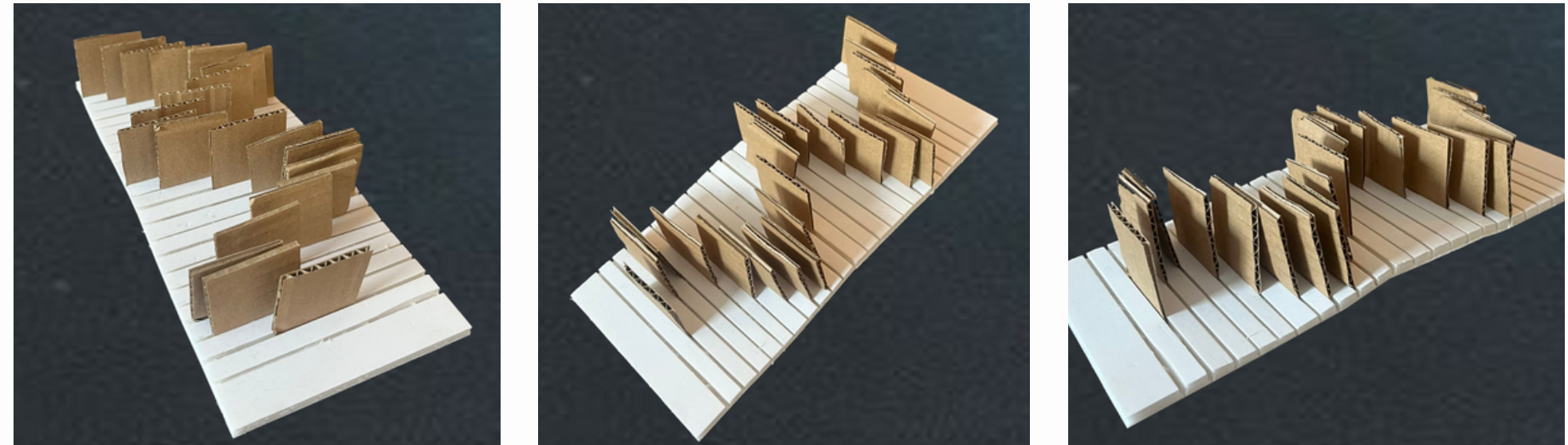g the exact dimension for the slot responsible for creating the curve. This approach allowed me to achieve a more precise and accurate cut, resulting in a much neater and cleaner image. The final product was of higher quality, and it was evident that this technique had a significant impact on the overall appearance of the image.

Iteration 3:

In order to enhance the concept, I took a step further and created a more elaborate curve that vividly depicts the movement within the model. I added volume to the lines to give them more depth and dimension, but that wasn't enough. I also introduced a sequence in the way the curves move up and down, which helped to clearly illustrate the intricacies of the data. Overall, this approach made the visualization more engaging and easier to understand, allowing me to effectively communicate the information to my intended audience.

Iteration 4:
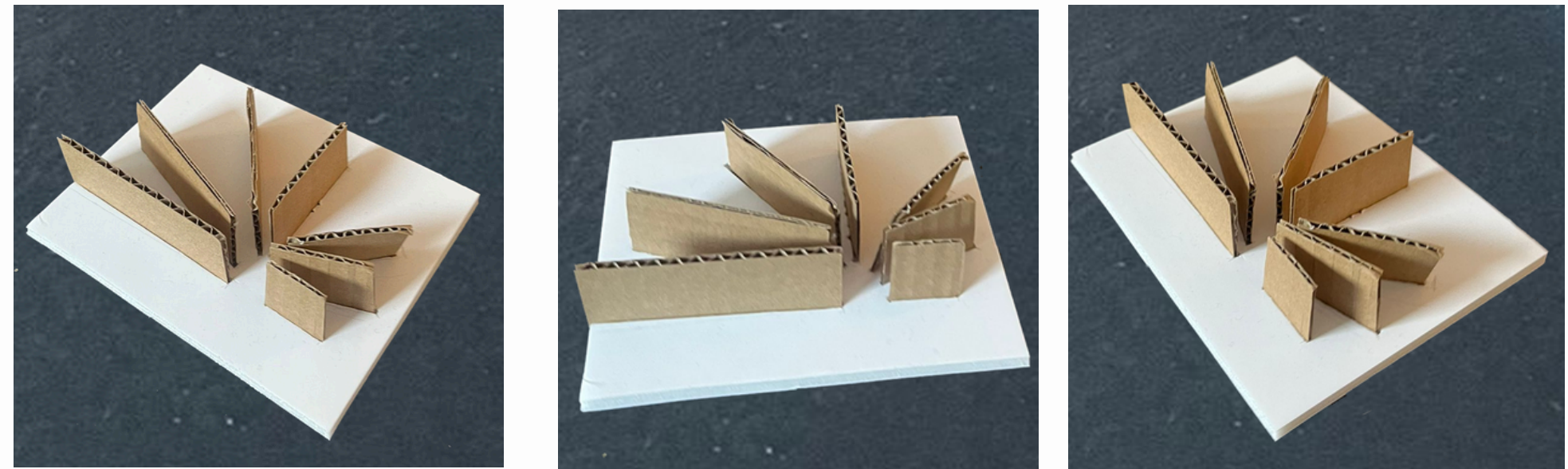
In order to explore new possibilities, I decided to try creating a spiral design by cutting the slots in a different order instead of my usual approach of slotting them differently to create a curve. To achieve this, I carefully planned and executed the cutting process to ensure that the slots were arranged in a spiral pattern. My efforts paid off, as the resulting picture was much neater and clearer, with a distinct path that was easy to follow. The overall effect was quite impressive, and I was pleased with the outcome of my experiment.

Final Model

Following the theme: Sequence

Through a rigorous process of exploration and experimentation involving multiple design iterations, I have finally arrived at a final model that successfully combines the vertical elements and curves of the columns on the Guildhall. By carefully cutting slots to the exact dimensions of the cubes and slotting them in place, I have created a beautiful and intricate spiral that functions as a sequence of interlocking elements. The final outcome of my work is one that I am extremely proud of.
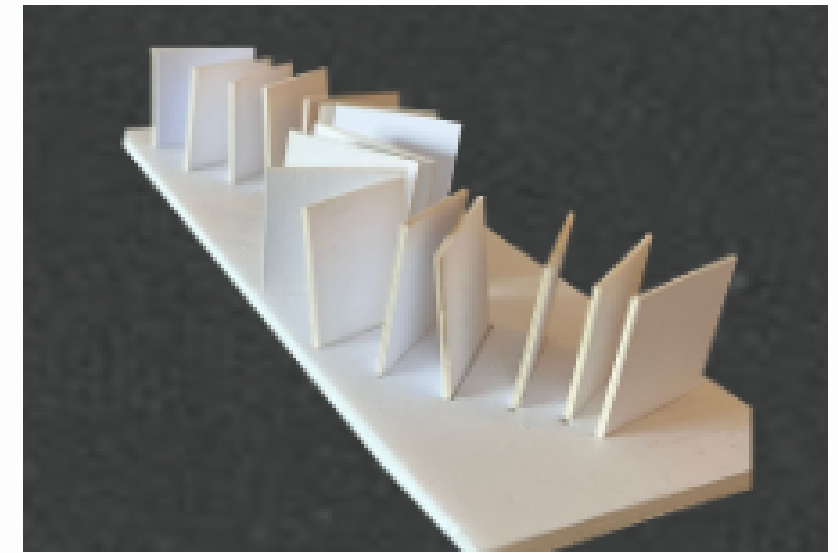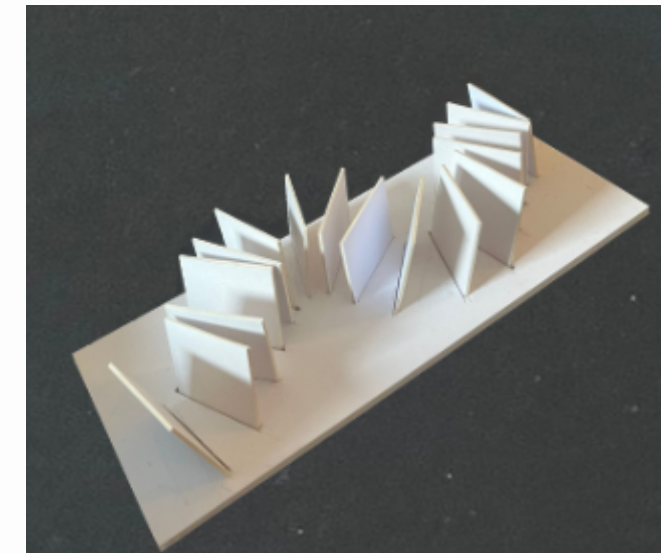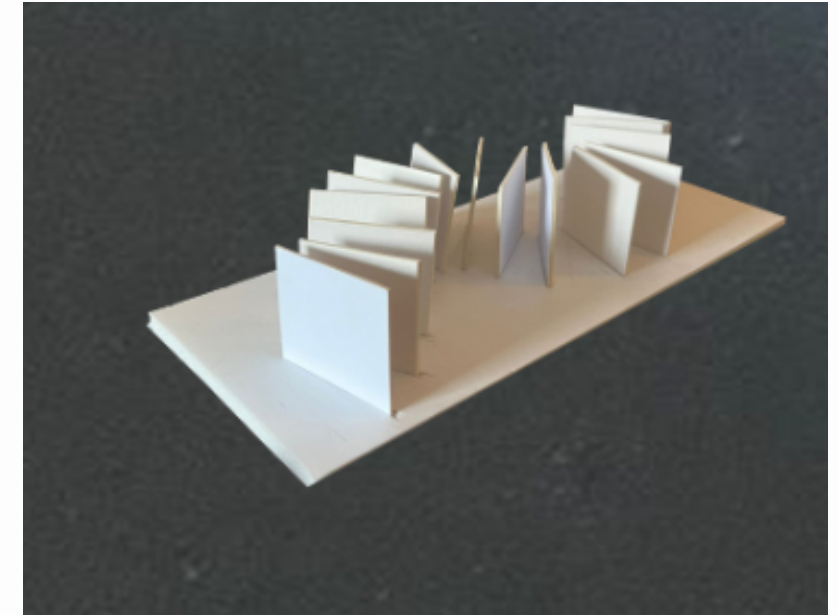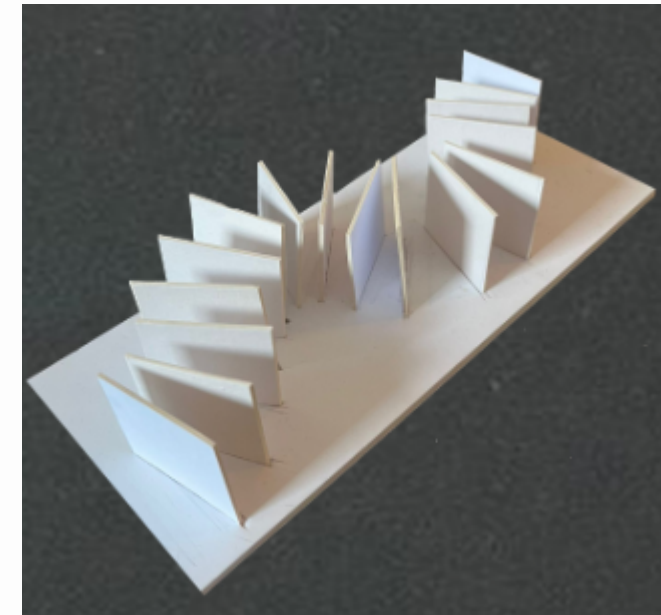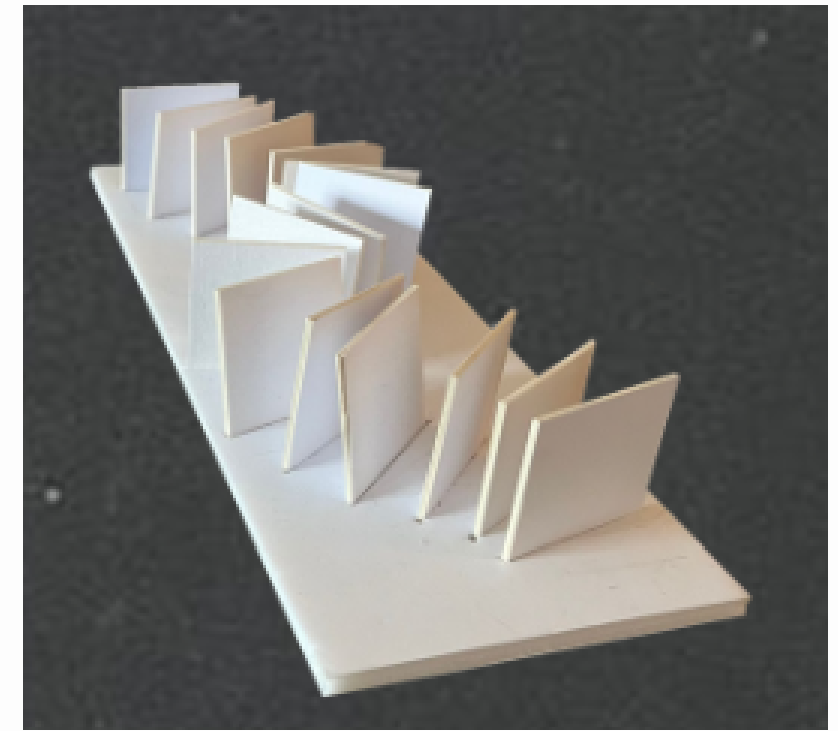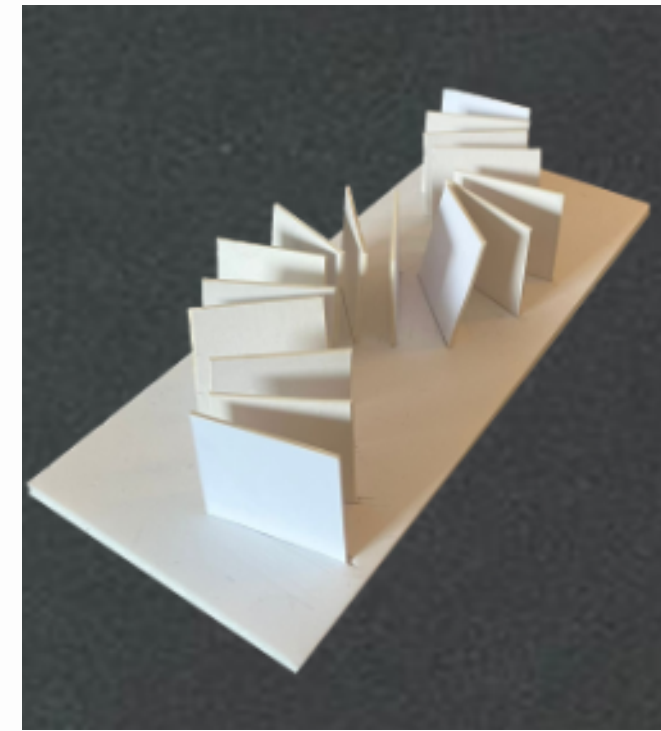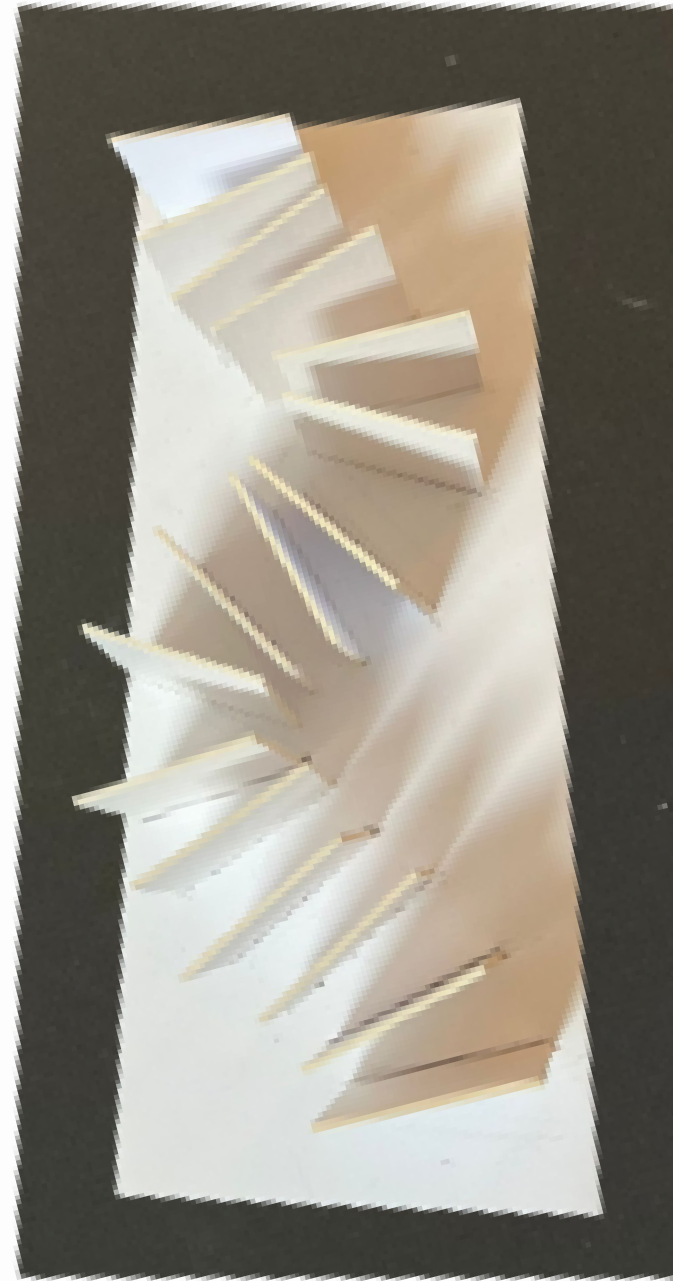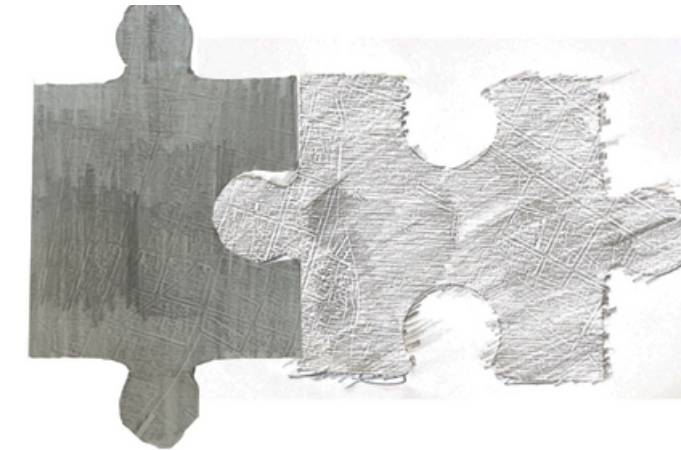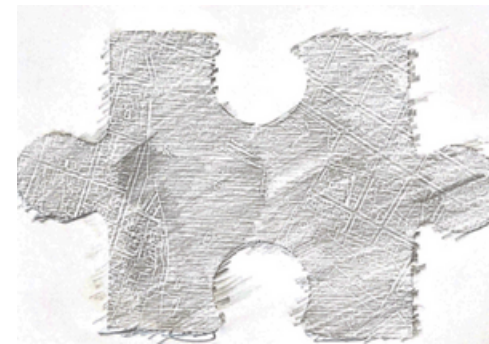
Class Exploration: Maps

Following the theme: Sequence

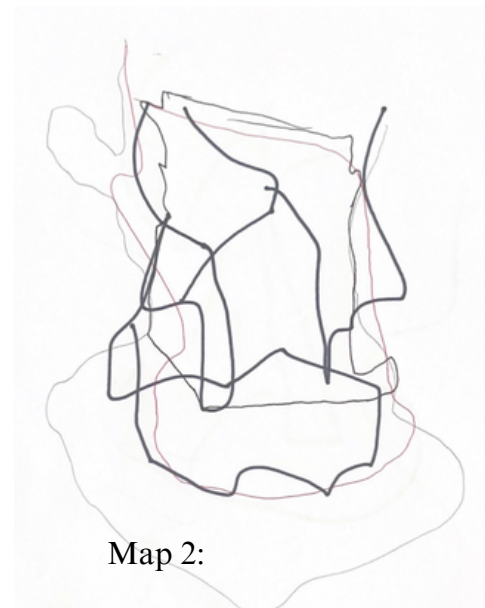**Inspiration from other peoples interpretation of maps**

As I was exploring various map styles, I came across a map made up of puzzle pieces that could be taken apart and put back together. I found the idea of piecing together a map intriguing. It has inspired me to combine different maps to showcase my journey.

Exploration of mapping Portsmouth as a group

Map 1:

Map 2:

Map 3:

Map 4:

As a group, we decided to enhance this idea by drawing the map of Portsmouth from our own memory while keeping our eyes closed. We passed the paper around and layered our maps on top of each other. The final drawings turned out to be different from each other, which clearly indicates that the simple map of Portsmouth can be shown in numerous forms and that we all have our own interpretations of the place. Maps are unique to us, and we interpret and use them in our own distinctive way.

Map Abstraction

Following the theme: Sequence

I created an abstract drawing of a map that includes areas around Portsmouth, my hometown and the daily commutes I take. It's a visual representation of my daily commutes through different towns and cities. To begin with, I traced the daily commute I take in Portsmouth and the buildings I enter. Then, I traced my home and the barrier around our land. After that, I traced my commute and the buildings around Chichester College. Finally, I traced my hometown and the important buildings that I have passed or entered. With these four maps, I was able to explore different layouts.
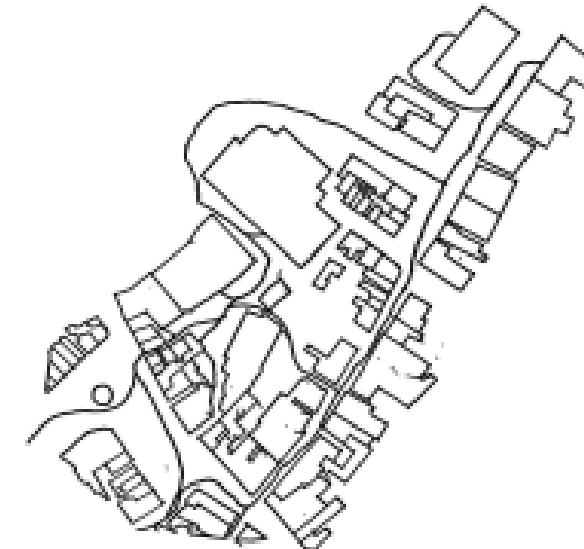
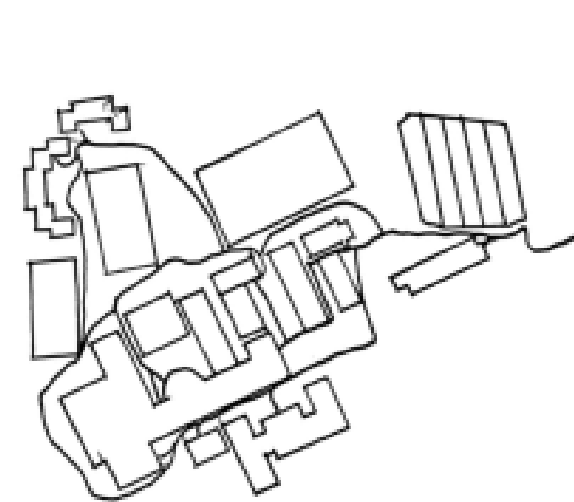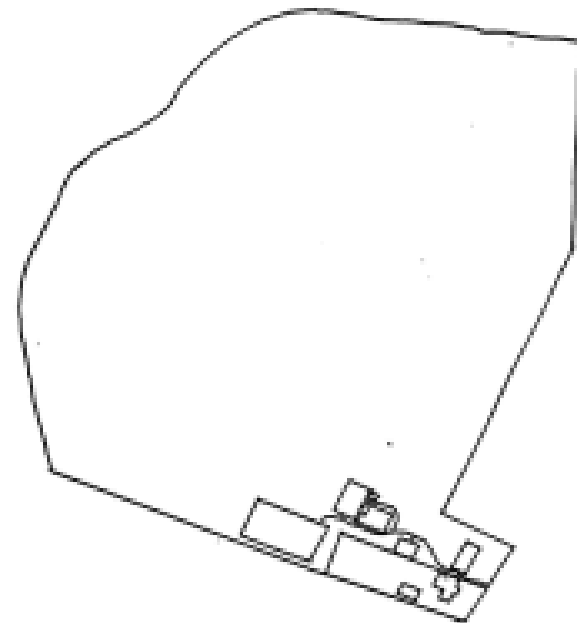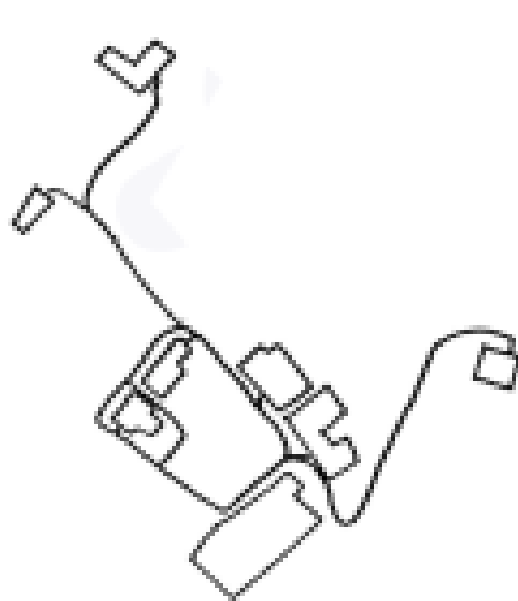Map of Portsmouth

Map of my home

Map of my Chichester

Map of Horsham

Trace of the pathway i take when at this location and the building i have entered/ passed that are important to me.
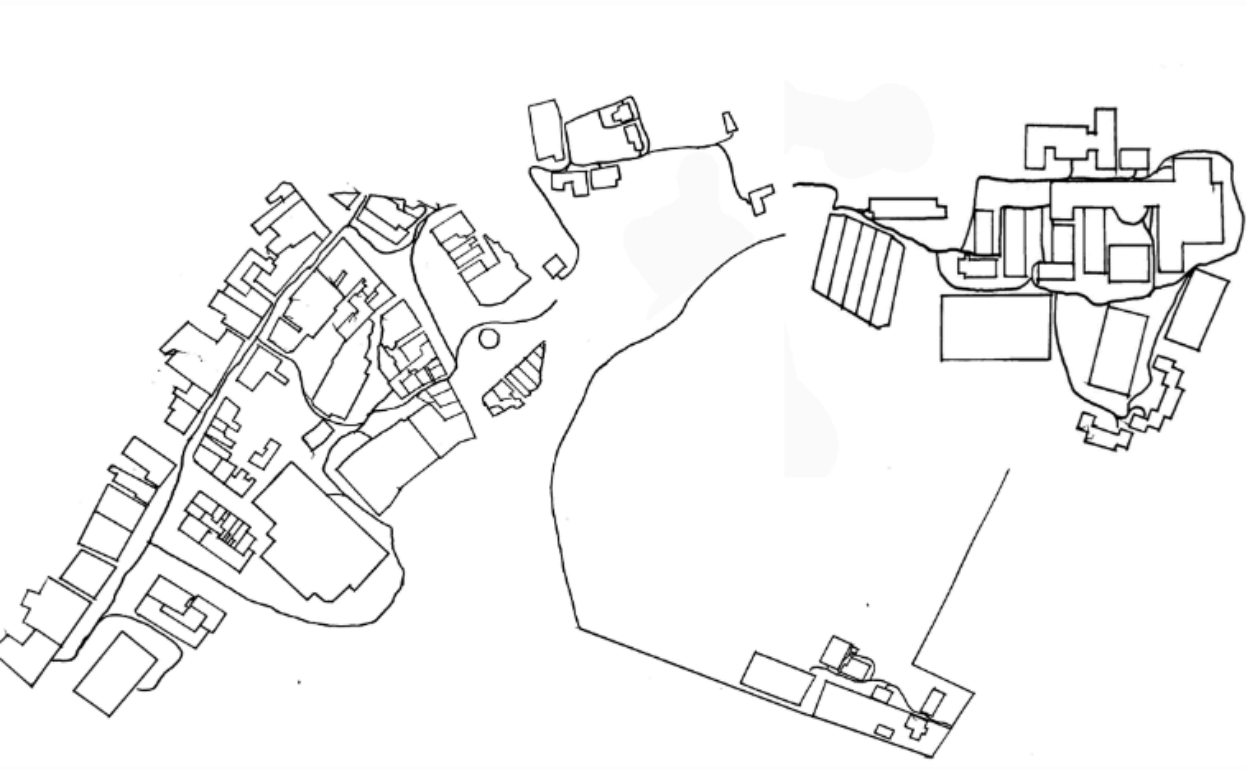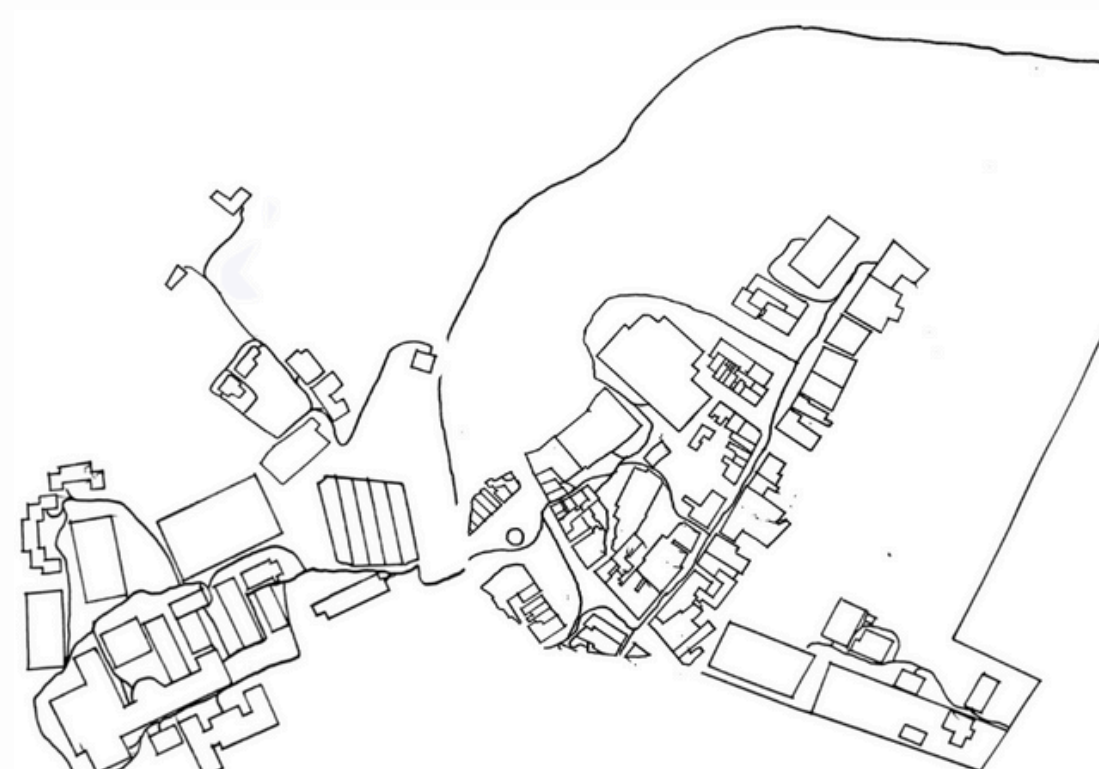
Map Abstraction

Following the theme: Sequence

Exploration 1:
I began by laying out the individual pathways, starting with my hometown, then Portsmouth, and finally college with my home at the center. This layout relates to the order of importance of these areas to me. My personal map of my life.

Exploration 2:
In this representation, I have modified the map sizes, similar to the previous one in Exploration 1. However, this time, the map of my hometown is positioned at the center, which serves to combine my home life with the route to college and Portsmouth, coming out of the side and representing my other life.

Exploration 3:
For this extraction, I adopted a different approach to the layout. In addition to outlining the buildings, I also extracted the pathways I took as an individual. This allows me to showcase not only the buildings that I passed by, but also my route around the town/city. My pathway is highlighted in a darker and larger colour as it represents my personal map of the journey. I plan to explore this concept even further.
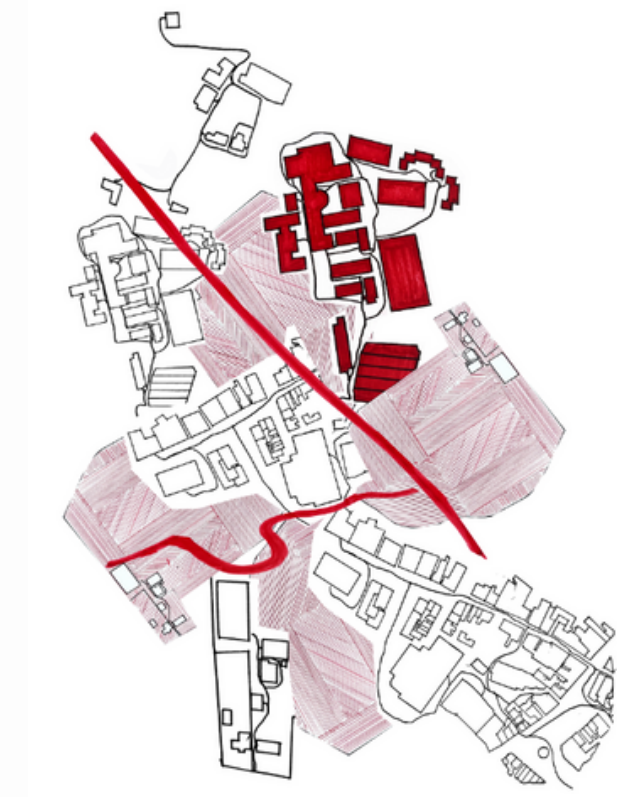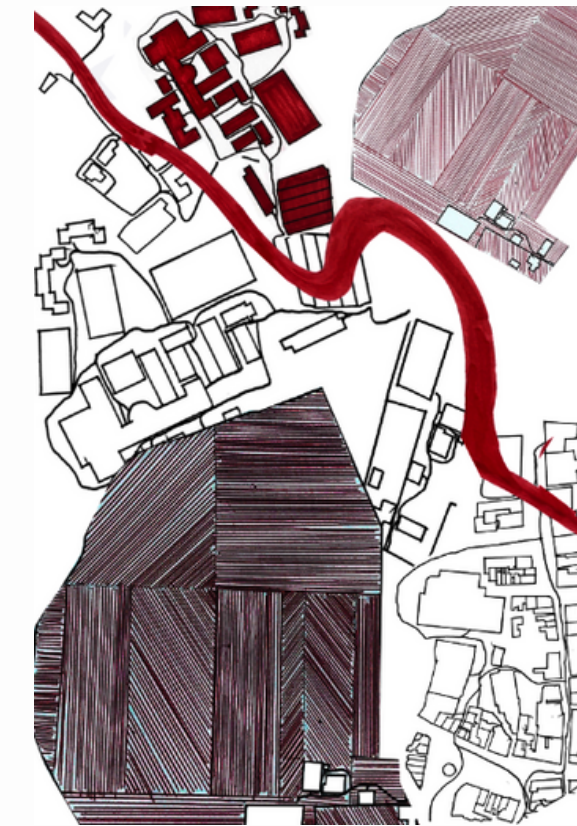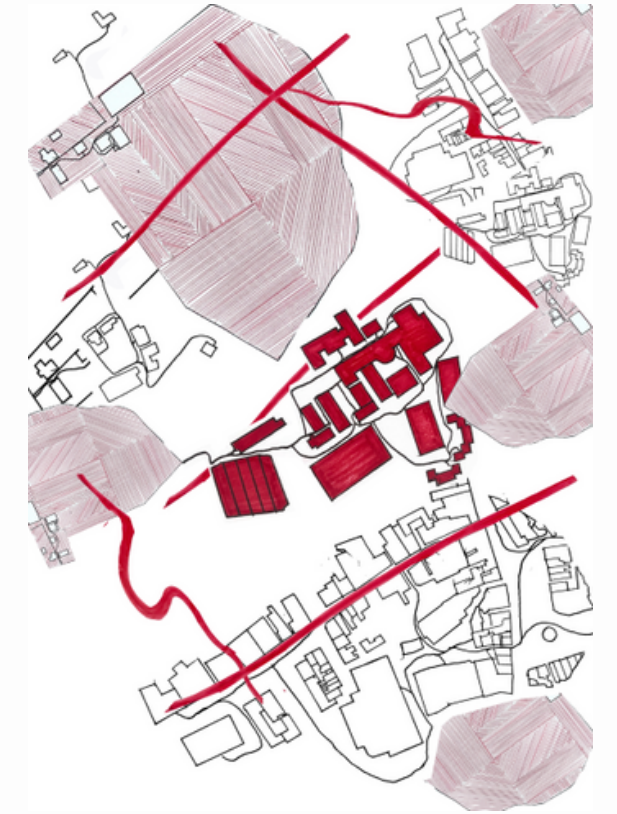
Final Map

Following the theme: Sequence

As I continued to work on Exploration 3, I wanted to create a more personalized and detailed map of my life. To achieve this, I decided to create a separate map for each pathway, which allowed me to highlight important landmarks and moments in each area. To make the map more visually appealing, I decided to add color, and chose red because it is a family color that holds special meaning for me. By using red to highlight important buildings, land, and pathways, I was able to create a stronger visual impact and draw attention to the most significant elements of my life's journey. As I experimented with different layouts, I considered how each element of the map relates to my personal experiences and memories. Eventually, I settled on a final abstract map that reflects my life's journey, with each pathway representing a different stage or aspect of my experiences. This map is a visual representation of my personal story, and serves as a reminder of the different places and moments that have shaped who I am today.

Final Abstract map

Exploration developed